

RESIDENT EVIL

—— バイオハザード ——

Voice File Index, by Mechanical Paladin

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|--------------|------------|---------------------|---|--|-------|
| ANNOUNCE.WAV | Chris/Jill | Umbrella System | The triggering system has now been activated. All researchers and guards should take cover immediately. Unlock all routes for evacuation. | Underground Laboratory / UNUSED | |
| V001_00.WAV | Chris | Jill | Jill: I don't know what happened! | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |
| V001_01.WAV | Chris | Albert, Chris | Chris: BARRY! Where's Barry?! Albert: Well I'm sorry, but he's probably... | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |
| V001_02.WAV | Chris | Jill | Jill: No... | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |
| V001_03.WAV | Chris | Albert, Chris, Jill | Jill What is that?! Chris: I'll go and check! Albert: Ok. Jill and I will stay in the hall in case of an emergency. | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |
| V001_04.WAV | Chris | Jill | Jill: Chris.. | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |
| V001_05.WAV | Chris | Jill | Jill: Take care. | Mansion 1F: Main Hall 1F / Albert, Chris and Jill enter the mansion. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|------------|----------------|---|---|-------|
| V001_06.WAV | Chris/Jill | Albert | Albert: Investigate if you hear any gunfire. | Mansion 1F: Main Hall 1F / Chris returns to the Main Hall before encountering the first Zombie. Mansion 1F: Main Hall 1F / Jill returns to the Main Hall before encountering the first Zombie. | |
| V003_00.WAV | Chris | Chris | Chris: Wesker? Jill? | Mansion 1F: Main Hall 1F / Chris returns to the Main Hall to find Albert and Jill missing. | |
| V003_01.WAV | Chris | Chris | Chris: What happened to Jill and Wesker? | Mansion 1F: Main Hall 1F / Chris returns to the Main Hall to find Albert and Jill missing. | |
| V004_00.WAV | Chris | Chris | Chris: Whoa! What is it!? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_01.WAV | Chris | Rebecca | Rebecca: What? Oh! Oh no! | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_02.WAV | Chris | Chris, Rebecca | Rebecca: Sorry, I didn't mean to do that. Chris: *laughs* You must be from the Bravo team. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_03.WAV | Chris | Rebecca | Rebecca: Yes, I'm Rebecca! Rebecca Chambers. I'm a newcomer. I just joined the S.T.A.R.S. Bravo team last month. Well, I'm really sorry. Are you alright? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_04.WAV | Chris | Chris | Chris: Yes. I'm Chris Redfield from the Alpha team. Are the only person here from the Bravo team? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_05.WAV | Chris | Rebecca | Rebecca: Well, because the helicopter made a forced landing. I just ran into this house anyway, but I-uh.. uh.. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------------|---|--|-------|
| V004_06.WAV | Chris | Chris | Chris: I see. There's nothing else you could've done anyway, it's good you're here. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_07.WAV | Chris | Rebecca | Rebecca: Yes sir. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_08.WAV | Chris | Rebecca | Rebecca: But, it's strange. I serviced the helicopter recently, but something went wrong with the engine. It was such a short flight. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. | |
| V004_09.WAV | Chris | Rebecca | Rebecca: I wonder if everybody is.. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris talks to Rebecca before leaving the room. | |
| V004_0A.WAV | Chris | Rebecca | Rebecca: Well, what should I do now? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. | |
| V004_0B.WAV | Chris | Rebecca | Rebecca: If you go out to search for the other members, how about letting me come with you? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. | |
| V004_0C.WAV | Chris | Chris, Rebecca | Chris: Alright, lets do it! Rebecca: Yes sir! I'll do my best! | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. / Chris says yes. | |
| V004_0D.WAV | Chris | Rebecca | Rebecca: I have to prepare something. Would you like to go ahead? | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. / Chris says yes. / Rebecca repeats this line if Chris returns to the room and talks to her. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|---|---|-------|
| V004_0E.WAV | Chris | Chris, Rebecca | Chris: It's pretty dangerous outside. Let me take care of it. Rebecca: I understand. For now, I'll wait here. Since there alot of chemicals in this room and they might be useful. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. / Chris says no. | |
| V004_0F.WAV | Chris | Rebecca | Rebecca: Well, I'll look over the chemicals. | Mansion 1F: Mansion Save Room / Chris and Rebecca meet for the first time. / Chris is leaving the room and Rebecca asks if she could come with him. / Chris says no. / Rebecca repeats this line if Chris returns to the room and talks to her. | |
| V005_00.WAV | Chris | Rebecca | Rebecca: Who are you? | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_01.WAV | Chris | Chris | Chris: I'm Chris of Alpha team. I've come to rescue you. Richard, what happened? | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_02.WAV | Chris | Richard | Richard: Chris, this house is too dangerous. There are terrible demons. Ouch! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_03.WAV | Chris | Rebecca | Rebecca: Richard, dont talk! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_04.WAV | Chris | Rebecca | Rebecca: He seems to have been bitten by a poisonous snake. But the size of the wound is abnormally large! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_05.WAV | Chris | Richard | Richard: It's not just a poisonous snake, It's a monster! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_06.WAV | Chris | Rebecca | Rebecca: Richard. He needs serum, but we left it another room. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|--------------|-------|----------------|--|---|--|
| V005_06L.WAV | Chris | Rebecca | Rebecca: Richard. He needs serum, but we left it another room. | Mansion 2F: Pillar passage / UNUSED / Chris finds Rebecca treating injured Richard. | This file has lower volume than V005_06.WAV. |
| V005_07.WAV | Chris | Chris | Chris: Ok. I'll go! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_08.WAV | Chris | Rebecca | Rebecca: Hurry, please! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. Mansion 2F: Pillar passage / Chris returns without the Serum and talks to Rebecca and Richard. | |
| V005_09.WAV | Chris | Chris | Chris: I will. Wait here. I'll be back soon! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. | |
| V005_0A.WAV | Chris | Chris | Chris: Here's the serum! Is he alright? | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_0B.WAV | Chris | Rebecca | Rebecca: Yes, he is. Thanks. Richard, hold on! I'll give you a shot now. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_0C.WAV | Chris | Richard | Richard: Chris.. Chris.. Here's a radio. Take it! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_0D.WAV | Chris | Chris, Rebecca | Chris: Richard, no.. Rebecca: Richard! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_0E.WAV | Chris | Richard | Richard: Rebecca.. Be careful. Uh.. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_0F.WAV | Chris | Chris, Rebecca | Rebecca: Richard.. Richard! Are you.. Chris: Rebecca, It's very dangerous out here. Will you come with me? | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_10.WAV | Chris | Rebecca | Rebecca: I, I'd like to stay here a little bit longer. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|--|-------|
| V005_11.WAV | Chris | Chris | Chris: Ok, Rebecca. Can you use a gun? I'll look for the others. Protect yourself. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_12.WAV | Chris | Rebecca | Rebecca: Chris! Be careful, please! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V005_13.WAV | Chris | Richard | Richard: Be careful. | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns without the Serum and talks to Rebecca and Richard. | |
| V005_14.WAV | Chris | Rebecca | Rebecca: Be careful, please! | Mansion 2F: Pillar passage / Chris finds Rebecca treating injured Richard. / Chris returns with the serum on time. | |
| V006_00.WAV | Chris | Rebecca | Rebecca: It's me Chris. | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_01.WAV | Chris | Chris | Chris: Is that you, Rebecca? | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_02.WAV | Chris | Chris | Chris: Are you alright? | Mansion 1F: Bar / Chris tries to play the piano. / Richard died. | |
| V006_03.WAV | Chris | Rebecca | Rebecca: Yes. I have decided not to grieve any longer. | Mansion 1F: Bar / Chris tries to play the piano. / Richard died. | |
| V006_04.WAV | Chris | Rebecca | Rebecca: Ah, it's the Moonlight Sonata. | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_05.WAV | Chris | Chris | Chris: Can you play? | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_06.WAV | Chris | Chris | Chris: Wait. What is that? | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_07.WAV | Chris | Rebecca | Rebecca: My interpetation is off a little. | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_08.WAV | Chris | Rebecca | Rebecca: Chris, may I practice for a while? | Mansion 1F: Bar / Chris tries to play the piano. | |
| V006_09.WAV | Chris | Chris | Chris: See? Just relax and play. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says yes to Rebecca. | |
| V006_0A.WAV | Chris | Rebecca | Rebecca: Alright. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says yes to Rebecca. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| V006_0B.WAV | Chris | Chris | Chris: Lets go back and look for them at once. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says no to Rebecca. | |
| V006_0C.WAV | Chris | Rebecca | Rebecca: Alright. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says no to Rebecca. | |
| V006_0D.WAV | Chris | Chris | Chris: Rebecca. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says no to Rebecca. / Chris leaves the room. | |
| V006_0E.WAV | Chris | Rebecca | Rebecca: I know, I know. But just a little longer. | Mansion 1F: Bar / Chris tries to play the piano. / Chris says no to Rebecca. / Chris leaves the room. | |
| V006_0F.WAV | Chris | Rebecca | Rebecca: Chris! Chris! | Mansion 1F: Bar / Rebecca plays the Moonlight Sonata successfully. | |
| V006_10.WAV | Chris | Rebecca | Rebecca: You like it? | Mansion 1F: Bar / Rebecca plays the Moonlight Sonata successfully. | |
| V006_11.WAV | Chris | Chris | Chris: Oh, that was great! | Mansion 1F: Bar / Rebecca plays the Moonlight Sonata successfully. | |
| V006_12.WAV | Chris | Rebecca | Rebecca: What is that? | Mansion 1F: Bar / Rebecca plays the Moonlight Sonata successfully. | |
| V007_00.WAV | Chris | Rebecca | Rebecca: Ah, Chris! This room is fully equipped with medical supplies. I can treat you, except for your major injury. Would you like me to? | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. | |
| V007_01.WAV | Chris | Chris | Chris: Yes! Please do something for me, temporarily. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |
| V007_02.WAV | Chris | Rebecca | Rebecca: Most of these medicines are from Umbrella. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |
| V007_03.WAV | Chris | Chris | Chris: What's Umbrella? | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|-------|
| V007_04.WAV | Chris | Rebecca | Rebecca: Don't you know? It's a large-scale pharmaceutical company based in Raccoon City. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |
| V007_05.WAV | Chris | Chris | Chris: Oh, I see. And you know how much of the medicine is usable? | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |
| V007_06.WAV | Chris | Rebecca | Rebecca: Well, probably there's enough for two doses. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says yes. | |
| V007_07.WAV | Chris | Rebecca | Rebecca: Are you alright? Wan't me to treat it? | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris returns for more treatment. | |
| V007_08.WAV | Chris | Rebecca | Rebecca: Chris, be careful! | Mansion 1F: Bar / Rebecca plays the Moonlight Sonata successfully. / Chris talks to Rebecca before getting the Gold Emblem | |
| V007_09.WAV | Chris | Chris | Chris: I'm ok. But if something happens to me, please take care of me. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says no. | |
| V007_0A.WAV | Chris | Rebecca | Rebecca: Ok, you can depend on me. But we only have enough medicine for tree more doses. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says no. | |
| V007_0B.WAV | Chris | Rebecca | Rebecca: Excuse me but, you aren't mad at me about all that, are you? | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says no. | |
| V007_0C.WAV | Chris | Chris | Chris: Oh, of course not. You were pretty worried though, weren't you? Hey, we're partners, aren't we? Let's work together. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says no. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|--|-------|
| V007_0D.WAV | Chris | Rebecca | Rebecca: Yes sir! I'll do my best! | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Chris says no. Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. / Chris talks to Rebecca again. | |
| V007_0E.WAV | Chris | Rebecca | Rebecca: Chris, take care! | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds / Chris talks to Rebecca. / Chris talks to Rebecca after she rescues him. | |
| V007_0F.WAV | Chris | Rebecca | Rebecca: This is the last dose. Don't go doing reckless things anymore. | Mansion 1F: Mansion Save Room / Rebecca offers to treat Chris's wounds. / Rebecca has used all of the medical supplies. | |
| V008_00.WAV | Chris | Chris | Chris: Is that you, Rebecca? | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_01.WAV | Chris | Rebecca | Rebecca: Chris, are you alright? | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_02.WAV | Chris | Chris | Chris: Yeah. W- what happened? | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_03.WAV | Chris | Rebecca | Rebecca: You were bitten by a poisonous snake. Are you ok? | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_04.WAV | Chris | Chris | Chris: Ugh, my head is killing me. | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_05.WAV | Chris | Rebecca | Rebecca: I think you'll be alright because I gave you a shot. But please, stay out of trouble! | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_06.WAV | Chris | Chris | Chris: You saved my life. I owe you one. | Mansion 1F: Mansion Save Room / Rebecca rescued poisoned Chris. | |
| V008_10.WAV | Chris | Rebecca | Rebecca: Chris! | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Also plays when Rebecca returns with the Serum too late. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|------------|------------|--|---|-------|
| V008_11.WAV | Chris | Rebecca | Rebecca: I'm sure the serum must be there. I'll be right back. | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. | |
| V008_12.WAV | Chris | Rebecca | Rebecca: You alright? | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_13.WAV | Chris | Chris | Chris: Yeah. What happened? | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_14.WAV | Chris | Rebecca | Rebecca: You were bitten by a poisonous snake. Are you ok? | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_15.WAV | Chris | Chris | Chris: Ugh, my head is killing me. | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_16.WAV | Chris | Rebecca | Rebecca: I think you'll be alright because I gave you a shot. But please, be careful! | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_17.WAV | Chris | Rebecca | Rebecca: I'm glad I could help! | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. / Chris talks to Rebecca. | |
| V008_18.WAV | Chris | Chris | Chris: You saved my life. I owe you one. | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum. | |
| V008_19.WAV | Chris | Rebecca | Rebecca: *screams of anguish* | Mansion 2F: Attic Entry / Rebecca finds poisoned Chris. / Rebecca returns with the Serum too late. | |
| V009_00.WAV | Chris/Jill | Brad | Brad: This is Brad. S.T.A.R.S. Alpha team, please respond! What the hell? Is nobody out there? | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |
| V009_01.WAV | Chris | Chris | Chris: This is Chris. | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|------------|------------|---|--|-------|
| V009_02.WAV | Chris/Jill | Brad | Brad: This is Brad. S.T.A.R.S. Alpha team, Bravo team, it doesn't matter. Anybody, answer me! | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |
| V009_03.WAV | Chris | Chris | Chris: Damn! It's broken! | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |
| V009_04.WAV | Chris/Jill | Brad | Brad: This is Brad. I know you can't answer me. But somehow, give me a sign! | Courtyard: Guardhouse Gate / Brad tries to contact S.T.A.R.S. via radio again. | |
| V009_05.WAV | Chris | Chris | Chris: This is Chris. Brad! Can you hear me? Damn! | Courtyard: Guardhouse Gate / Brad tries to contact S.T.A.R.S. via radio again. | |
| V00A_00.WAV | Chris | Chris | Chris: *screams* | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |
| V00A_01.WAV | Chris | Rebecca | Rebecca: Chris! | Guardhouse 1F: Plant 42 Room / UNUSED | |
| V00A_10.WAV | Chris | Rebecca | Rebecca: Chris! | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |
| V00A_11.WAV | Chris | Chris | Chris: Re-rebecca, no, it's no use. The roots of it are in the basement. You can.. Whoa! | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |
| V00A_12.WAV | Chris | Rebecca | Rebecca: Chris! | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |
| V00A_13.WAV | Chris | Chris | Chris: Take this file with you. Use the information in it in order to make the potion. Then kill the root. Rebecca, please! | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |
| V00A_14.WAV | Chris | Rebecca | Rebecca: Chris, don't die! | Guardhouse 1F: Plant 42 Room / Rebecca finds Chris grabbed by Plant 42 | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| V00A_20.WAV | Chris | Rebecca | Rebecca: Oh! I can't believe it! Are you ok? | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_21.WAV | Chris | Chris | Chris: Yeah! So much for him, we got to the root of the problem! Saved again! | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_22.WAV | Chris | Rebecca | Rebecca: I just.. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_23.WAV | Chris | Chris | Chris: Really, thank you. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_24.WAV | Chris | Rebecca | Rebecca: You'd do the same for me, wouldn't you? | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_25.WAV | Chris | Chris | Chris: I guarantee it. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| V00A_26.WAV | Chris | Rebecca | Rebecca: Well, I think I can make another potion. I'll go back to the pharmaceutical room I found a little while ago. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 | |
| V00A_27.WAV | Chris | Rebecca | Rebecca: Anyway Chris, I'm glad you're safe! | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_28.WAV | Chris | Rebecca | Rebecca: Well, Chris. This is Richards radio. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_29.WAV | Chris | Rebecca | Rebecca: We received communication from Brad at the courtyard a little while ago. But he is still flying around in the sky. He obviously couldn't hear our voices. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_2A.WAV | Chris | Rebecca | Rebecca: Maybe his radio is broken. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_2B.WAV | Chris | Chris | Chris: I see, understood. I'll keep it. We should somehow let Brad know we're here. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00A_2C.WAV | Chris | Rebecca | Rebecca: At the pharmaceutical room I found a little while ago, I think I will be able to make something. | Guardhouse 1F: Beehive Passage / Rebecca Rescued Chris from Plant 42 (met Rebecca before Richard) | |
| V00B_00.WAV | Chris | Chris | Chris: W-what? | Mansion 1F: Roofed Passage / Chris finds Richard's radio. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|---|--|-------|
| V00B_01.WAV | Chris | Chris | Chris: It must be a S.T.A.R.S. radio. It's a little bit broken, but it might still be usable. I'll take it with me. | Mansion 1F: Roofed Passage / Chris finds Richard's radio. | |
| V00C_00.WAV | Chris | Chris | Chris: *pants* W-what are they!? Monsters? | Mansion 1F: Back Passage / Chris encounters a Hunter. Chris told Rebecca to stay in the mansion. | |
| V00C_01.WAV | Chris | Chris | Chris: Rebecca! Is she still in the house? | Mansion 1F: Back Passage / Chris encounters a Hunter. Chris told Rebecca to stay in the mansion. | |
| V00C_10.WAV | Chris | Chris | Chris: Rebecca! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris returns after fleeing and examines Rebecca's dead body. | |
| V00C_11.WAV | Chris | Chris | Chris: Rebecca! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. | |
| V00C_12.WAV | Chris | Chris | Chris: Rebecca! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_13.WAV | Chris | Rebecca | Rebecca: Chris! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_14.WAV | Chris | Chris | Chris: Thank god you're safe! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_15.WAV | Chris | Chris, Rebecca | Rebecca: I'm sorry that you we're worried about me. Chris: We are in great danger! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|--|-------|
| V00C_16.WAV | Chris | Chris | Chris: We must organize a search for the others, and get the hell out of here! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_17.WAV | Chris | Rebecca | Rebecca: Yes sir! | Mansion 1F: West Stairway 1F / UNUSED | |
| V00C_18.WAV | Chris | Chris | Chris: Understood? | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_19.WAV | Chris | Rebecca | Rebecca: Yes sir! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_1A.WAV | Chris | Chris | Chris: Ok, I'll go first. Proceed with your own judgement. Alright? Can you do it? | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_1B.WAV | Chris | Rebecca | Rebecca: Yes, I can! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_1C.WAV | Chris | Chris | Chris: Good,luck! | Mansion 1F: West Stairway 1F / Rebecca is being attacked by a Hunter. / Chris talks to Rebecca after killing the Hunter, saving Rebecca. | |
| V00C_20.WAV | Chris | Chris | Chris: *pants* What are they!? | Mansion 1F: Back Passage / Chris encounters a Hunter. Rebecca's scream can be heard from upstairs. | |
| V00C_21.WAV | Chris | Rebecca | Rebecca: *screams* | Mansion 1F: Back Passage / Chris encounters a Hunter. Rebecca's scream can be heard from upstairs. | |
| V00C_22.WAV | Chris | Chris | Chris: It's Rebecca! She must be upstairs! | Mansion 1F: Back Passage / Chris encounters a Hunter. Rebecca's scream can be heard from upstairs. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|---------------|---|---|-------|
| V00C_30.WAV | Chris | Chris | Chris: Rebecca! | Mansion 2F: Small Library / Rebecca tries to run away from a Hunter and dies. | |
| V00C_31.WAV | Chris | Chris | Chris: Rebecca! | Mansion 1F: West Stairway 1F / UNUSED / Hunter kills Rebecca during a cutscene. | |
| V00D_0.wav | Chris | Chris | Chris: Who is it? I-is someone there? | Underground: Enrico Room / UNUSED / Chris tries to see who shot Enrico. | |
| v00d_00.wav | Chris | Chris | Chris: Enrico! | Underground: Enrico Room / Chris finds Enrico. | |
| v00d_01.wav | Chris | Chris, Enrico | Enrico: Don't come any closer Chris. Chris: Wait, what happened? Enrico: Double crosser! | Underground: Enrico Room / Chris finds Enrico. | |
| v00d_02.wav | Chris | Chris | Chris: Don't! | Underground: Enrico Room / Chris finds Enrico. / UNUSED / Game uses ../sound/v00d_02.wav instead. | |
| v00d_03.wav | Chris | Chris | Chris: Who is it? I-is someone there? | Underground: Enrico Room / Chris finds Enrico. | |
| v00d_04.wav | Chris | Enrico | Enrico: *groans in pain* ..hell? Umbrella.. | Underground: Enrico Room / Chris finds Enrico. | |
| v00d_05.wav | Chris | Chris | Chris: Double crosser? What did he mean by that? | Underground: Enrico Room / Chris finds Enrico. | |
| V00E_00.WAV | Chris | Chris | Chris: Rebecca, you're safe! | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_01.WAV | Chris | Rebecca | Rebecca: I saw you in the garden! I've caught up with you at last! But it's a strange place, isn't it? Is this a meeting room or something? | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_02.WAV | Chris | Chris | Chris: Seems like it. | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_03.WAV | Chris | Rebecca | Rebecca: Does it work? | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|---|---|-------|
| V00E_04.WAV | Chris | Chris | Chris: Yeah. Let's take a look. | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_05.WAV | Chris | Rebecca | Rebecca: I feel like we're having a secret meeting! | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_06.WAV | Chris | Chris | Chris: Let's go! I think I'm beginning to understand! | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. | |
| V00E_10.WAV | Chris | Chris | Chris: Rebecca! You're safe! | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. Others didn't make it. | |
| V00E_11.WAV | Chris | Chris, Rebecca | Rebecca: I'm sorry. The others didn't make it. Chris: I know, but I'm happy that you are safe. | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. Others didn't make it. | |
| V00E_12.WAV | Chris | Rebecca | Rebecca: What is it? A slide projector? | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. Others didn't make it. | |
| V00E_13.WAV | Chris | Chris | Chris: Yes! I'll show you. | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. Others didn't make it. | |
| V00E_14.WAV | Chris | Chris | Chris: Let's go! I think I'm beginning to understand! | Laboratory B2: Visual Data Room / UNUSED / Chris and Rebecca meet and use the projector. Others didn't make it. | |
| V00F_00.WAV | Chris | Rebecca | Rebecca: Let me try both at the same time. Please give me a key. | Laboratory B3: Cell Entry / UNUSED / Chris and Rebecca work together to open the cell door. | |
| v00f_01.wav | Chris | Rebecca | Rebecca: Let's try. Ready? Start! | Laboratory B3: Cell Entry / UNUSED / Chris and Rebecca work together to open the cell door. | |
| v00f_02.wav | Chris | Rebecca | Rebecca: It's open! | Laboratory B3: Cell Entry / UNUSED / Chris and Rebecca work together to open the cell door. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|---|---|-------|
| v00f_10.wav | Chris | Jill | Jill: Chris! | Laboratory B3: Cell Entry / Chris finds Jill but the cell door is locked. | |
| v00f_11.wav | Chris | Chris | Chris: Jill! | Laboratory B3: Cell Entry / Chris finds Jill but the cell door is locked. | |
| v00f_12.wav | Chris | Chris, Jill | Jill: Chris! Wesker, he is.. Chris: I-I know. Shoot! It doesn't open! Look Jill, wait here. I'll save you. Jill: Ok, I'll wait. | Laboratory B3: Cell Entry / Chris finds Jill but the cell door is locked. | |
| v011_00.wav | Chris | Rebecca | Rebecca: Ah, ouch! *cries in pain* | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| v011_01.wav | Chris | Chris | Chris: Rebecca! What are you doing in this place!? | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| V011_02.WAV | Chris | Rebecca | Rebecca: I was almost attacked by a monster, but I escaped trough the other draft hole. Then I came.. Ouch! | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| v011_03.wav | Chris | Chris, Rebecca | Chris: Well, I'm glad you're alright. Don't go out alone. Rebecca: Yes sir! By the way, where are we? | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| V011_04.WAV | Chris | Chris | Chris: It looks like a power room, but I'm not sure. How about you? Did you find something? | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| v011_05.wav | Chris | Rebecca | Rebecca: Chris, look at this! | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| V011_06.WAV | Chris | Chris | Chris: What's he matter? | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| v011_07.wav | Chris | Rebecca | Rebecca: It's a triggering system for a bomb! | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| v011_08.wav | Chris | Chris | Chris: What!? | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| v011_09.wav | Chris | Rebecca | Rebecca: Great! Wow! I've never seen such a big bomb! How come.. | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| V011_0A.WAV | Chris | Chris | Chris: It's dangerous. Don't touch it! | Laboratory B3: Power Room / UNUSED / Rebecca crawls out of a ventilation shaft and runs into Chris. | |
| V012_00.WAV | Chris | Albert | Albert: Chris, as my subordinate, you have wonderful talent. | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_01.wav | Chris | Chris | Chris: I would never work for a company like Umbrella. And Wesker, you were formally with Umbrella. | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_02.wav | Chris | Albert | Albert: What do you mean? | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| V012_03.WAV | Chris | Chris | Chris: Since when have you been an Umbrella agent? And a traitor to the S.T.A.R.S. | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_04.wav | Chris | Albert | Albert: Now you're wrong! I was formally with Umbrella, yes. But now I'm prepared to face anything. Even getting rid of you vigilante S.T.A.R.S. | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| v012_05.wav | Chris | Chris | Chris: Now the worst possible situation has occurred. The failure of the experiment created a virus, a biological weapon, polluting the entire lab! | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_06.wav | Chris | Albert | Albert: No, the worst happened with the tyrant virus. I lost some of my S.T.A.R.S. team members because of it. | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_07.wav | Chris | Chris | Chris: You killed with them own hands! Did you kill Enrico? | Laboratory B4: Main Lab Entry / Chris runs into Albert. Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_08.wav | Chris | Rebecca | Rebecca: Really? | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_09.wav | Chris | Albert | Albert: Yeah. Like this. | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_0a.wav | Chris | Chris | Chris: Rebecca! | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_0b.wav | Chris | Albert | Albert: Don't move! If you do, I'll kill you. | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_0c.wav | Chris | Albert | Albert: Chris, I have something to show you. | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |
| v012_0d.wav | Chris | Albert | Albert: Now, walk. | Laboratory B4: Main Lab Entry / Chris and Rebecca run into Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|--------------|-------|---------------|---|---|-------|
| v012_0e.wav | Chris | Albert | Albert: Enrico? I'll destroy the S.T.A.R.S. myself, including you. The fact is, Umbrella does not know what to do with the Tyrant Virus. We have orders to blow up this laboratory, and it's not a bad idea. But I think we should save this important research.. for future use. | Laboratory B4: Main Lab Entry / Chris runs into Albert. | |
| v012_0f.wav | Chris | Chris | Chris: You.. You think you can disappear with such important material? | Laboratory B4: Main Lab Entry / Chris runs into Albert. | |
| v012_10.wav | Chris | Albert | Albert: Would you like see it? Come with me. | Laboratory B4: Main Lab Entry / Chris runs into Albert. | |
| v012_11.wav | Chris | Albert | Albert: I'm sorry for my lack of manners. But I'm not used to escorting men. | Laboratory B4: Main Lab Entry / Chris runs into Albert. | |
| v012_12.wav | Chris | Albert | Albert: Now, walk. | Laboratory B4: Main Lab Entry / Chris runs into Albert. | |
| V013_00.WAV | Chris | Chris | Chris: Is this.. | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_01.WAV | Chris | Albert | Albert: That's right. This is the ultimate lifeform, Tyrant! | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_02.WAV | Chris | Albert, Chris | Chris: *laughs* Albert: Chris? Chris: *laughs harder* Albert: Stop it! | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_02A.WAV | Chris | Albert | Albert: Chris? | Laboratory B4: Main Lab / UNUSED / Albert shows Chris the Tyrant. | |
| V013_02B.WAV | Chris | Albert | Albert: Stop it! | Laboratory B4: Main Lab / UNUSED / Albert shows Chris the Tyrant. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|------------|------------|---|---|-------|
| V013_03.WAV | Chris | Chris | Chris: Wesker, you're pitiful! | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_04.WAV | Chris | Chris | Chris: This is saviour? You say this failure, is you saviour? | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_05.WAV | Chris | Albert | Albert: You can make sure yourself whether Tyrant is a failure or not. | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_06.WAV | Chris | Albert | Albert: Go to hell! Jill will join you too. | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_07.WAV | Chris/Jill | Chris | Chris: W-what? | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V013_08.WAV | Chris/Jill | Albert | Albert: Don't come this way! No! | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V013_09.WAV | Chris | Chris | Chris: You can't kill me! | Laboratory B4: Main Lab / Albert shows Chris the Tyrant. | |
| V013_0A.WAV | Chris | Albert | Albert: What? | Laboratory B4: Main Lab / UNUSED / Albert shows Chris the Tyrant. | |
| V014_00.WAV | Chris | Chris | Chris: Wow! | Laboratory B4: Main Lab Entry / Chris finds Rebecca alive. | |
| V014_01.WAV | Chris | Rebecca | Rebecca: Ha! It seems like this jacket is pretty strong! | Laboratory B4: Main Lab Entry / Chris finds Rebecca alive. | |
| V014_02.WAV | Chris | Chris | Chris: I see. | Laboratory B4: Main Lab Entry / Chris finds Rebecca alive. | |
| V014_03.WAV | Chris | Rebecca | Rebecca: How about captain Wesker? | Laboratory B4: Main Lab Entry / Chris finds Rebecca alive. | |
| V014_04.WAV | Chris | Chris | Chris: He is sleeping with the ultimate failure. Hurry up. I wanna get out of here! | Laboratory B4: Main Lab Entry / Chris finds Rebecca alive. | |
| V014_05.WAV | Chris | Rebecca | Rebecca: Excuse me, Chris. | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|---|-------|
| V014_06.WAV | Chris | Chris | Chris: What, Rebecca? | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |
| V014_07.WAV | Chris | Rebecca | Rebecca: I saw a research file in this lab. It said that a great deal of research on the Tyrant Virus exists right here! We should blow this place up! | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |
| V014_08.WAV | Chris | Chris | Chris: We're already into it over our heads. Rebecca, can you do it? | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |
| V014_09.WAV | Chris | Rebecca | Rebecca: Yes sir! I setup a triggering system for a bomb! | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |
| V014_0A.WAV | Chris | Chris | Chris: Ok! Now we have a chance to escape! See you outside the house! | Laboratory B3: Elevator Entry / Chris and Rebecca step out of the elevator. | |
| V014_0B.WAV | Chris | Rebecca | Rebecca: Chris! | Laboratory B3: Elevator Entry / UNUSED | |
| V014_0C.WAV | Jill | Barry | Barry: Jill! | Laboratory B3: Elevator Entry / UNUSED | |
| V015_00.WAV | Chris | Chris, Jill | Chris: Jill! Sorry for making you wait. Jill: Chris! | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_01.WAV | Chris | Jill | Jill: I knew I could trust you. | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_02.WAV | Chris | Chris | Chris: Let's go! There's no need to stay. | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_03.WAV | Chris | Chris | Chris: Jill! Are you there? | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_04.WAV | Chris | Jill | Jill: Chris? | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_05.WAV | Chris | Chris | Chris: Jill, you're all right! | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_06.WAV | Chris | Jill | Jill: Ah, yes. Wesker is here.. He's.. | Laboratory B3: Cell / Chris comes back to release Jill. | |
| V015_07.WAV | Chris | Chris | Chris: Oh, I know. Anyway, let's get out here! | Laboratory B3: Cell / Chris comes back to release Jill. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------------|---|--|-------|
| V016_00.WAV | Chris | Brad | Brad: This is Brad. I have a fuel shortage. Ok, this is the last try. If somebody's alive, please, send a sign! This is the last.. | Laboratory B1: Emergency Tunnel / Brad calls Chris. | |
| V016_01.WAV | Chris | Chris, Rebecca | Rebecca: I made it! I setup the triggering system to the bomb! Chris: Great! Rebecca, Brad's up in the helicopter! | Laboratory B1: Emergency Tunnel / Rebecca joins Chris and Jill. | |
| V016_02.WAV | Chris | Chris, Jill, Rebecca | Rebecca: Look at those monsters! Jill: Let me take care of them! Chris: But.. Jill: Chris, get in contact with Brad right away! Chris: Ok! | Laboratory B1: Emergency Tunnel / Rebecca joins Chris and Jill. | |
| V016_03.WAV | Chris | Chris, Jill | Jill: Let me take care of them! Chris: But.. Jill: Chris, get in contact with Brad right away! Chris: Ok! | Laboratory B1: Emergency Tunnel / Chris and Jill in front of the emergency elevator. | |
| V016_04.WAV | Chris | Chris, Jill | Chris: Look at those monsters! Rebecca: Chris, if Brad is in the helicopter, get in contact with him by any means! Chris: But.. Rebecca: I'll hold back the monsters! Chris: Ok, I trust you. Rebecca: Trust me! | Laboratory B1: Emergency Tunnel / Rebecca joins Chris. | |
| V016_05.WAV | Chris | Brad | Brad: Chris! Use it! Destroy the monsters with it! | Courtyard: Heliport / Brad drops a Rocket Launcher for Chris. | |
| V016_06.WAV | Chris | Umbrella System | There is 3-minutes until explosion. | Laboratory B1: Emergency Tunnel / Triggering system warning. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|---------------|--|--|-------|
| V101_00.WAV | Jill | Albert, Barry | Barry: What is this? Albert: Wow! What a mansion! | Mansion 1F: Main Hall 1F / Albert, Barry and Jill enter the Main Hall. | |
| V101_01.WAV | Jill | Jill | Jill: Captain Wesker, where's Chris? | Mansion 1F: Main Hall 1F / Albert, Barry and Jill enter the Main Hall. | |
| V101_02.WAV | Jill | Albert, Jill | Albert: Stop it! Don't open that door! Jill: But Chris is.. | Mansion 1F: Main Hall 1F / Albert, Barry and Jill enter the Main Hall. | |
| V101_03.WAV | Jill | Albert, Barry | Barry: What is it? Albert: Maybe it's Chris? Now, Jill, can you go? Barry: I'm going with you. Chris is our old partner you know. Albert: Ok. Let me handle this. | Mansion 1F: Main Hall 1F / Albert, Barry and Jill enter the Main Hall. | |
| V101_04.WAV | Jill | Albert | Albert: Stay alert! | Mansion 1F: Main Hall 1F / Albert, Barry and Jill enter the Main Hall. | |
| V102_00.WAV | Jill | Barry | Barry: A dining room. | Mansion 1F: Dining Room / Barry and Jill enter the Dining Room. | |
| V102_01.WAV | Jill | Barry | Barry: What!?! What is this? | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. | |
| V102_02.WAV | Jill | Barry, Jill | Jill: What is it? Barry: Blood. | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. | |
| V102_03.WAV | Jill | Barry | Barry: Jill, see if you can find any other clues. I'll be examining this. | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. | |
| V102_04.WAV | Jill | Barry | Barry: Hope this is not Chris's blood. | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. | |
| V102_05.WAV | Jill | Barry | Barry: Lost courage already? It's not like you. | Mansion 1F: Dining Room / Jill tries to return to the Main Hall for the second time before encountering the first Zombie. | |
| V102_06.WAV | Jill | Jill | Jill: Who is it? | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. / Jill tries to return to the main hall for the third time. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|--|-------|
| V102_07.WAV | Jill | Barry | Barry: Hey, you! Stop! | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. / Jill tries to return to the main hall for the third time. | |
| V102_08.WAV | Jill | Barry | Barry: Run, Jill! He's insane! | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. / Jill tries to return to the main hall for the third time. | |
| V102_09.WAV | Jill | Barry, Jill | Barry: What the hell? Jill: Let's report this to Wesker. | Mansion 1F: Dining Room / Barry and Jill examine a bloodstain. / Jill tries to return to the main hall for the third time. | |
| V102_0A.WAV | Jill | Jill | Jill: Barry? | Mansion 1F: Dining Room / Barry and Jill encounter their first Zombie. | |
| V102_0B.WAV | Jill | Barry, Jill | Barry: What is it? Jill: Watch out! It's a monster! Barry: Let me take care of this! | Mansion 1F: Dining Room / Barry and Jill encounter their first Zombie. | |
| V102_0C.WAV | Jill | Barry | Barry: What is it!? | Mansion 1F: Dining Room / Barry and Jill encounter their first Zombie. | |
| V102_0D.WAV | Jill | Jill | Jill: Kenneth was killed too.. Maybe by this creature. | Mansion 1F: Dining Room / Barry and Jill encounter their first Zombie. | |
| V102_0E.WAV | Jill | Jill | Jill: Anyway, let's report this to Wesker. | Mansion 1F: Dining Room / Barry and Jill encounter their first Zombie. | |
| V102_10.WAV | Jill | Jill | Jill: Kenneth was killed too. | Mansion 1F: Dining Room / UNUSED / Barry and Jill encounter their first Zombie. | |
| V103_00.WAV | Jill | Barry | Barry: Wesker! Help me look for him Jill, and don't leave this hall for the time being. | Mansion 1F: Main Hall 1F / Barry and Jill find Albert missing and begin to search for him. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|---|-------|
| V103_01.WAV | Jill | Barry, Jill | <p>Barry: Find anything, Jill?</p> <p>Jill: Nothing. What is this all about? I can't figure it out at all.</p> <p>Barry: Beats me, too.</p> <p>Jill: Now it's Wesker's time to disappear! I don't know what's going on.</p> <p>Barry: Well, it can't be helped. Let's search for him seperately. I'll check the dining room again.</p> <p>Jill: Okay. I'll try the door on the opposite side.</p> <p>Barry: This mansion is gigantic. We could get into trouble if we get lost. We should start from the first floor, okay? And.. Jill, here is a lockpick. It might be handy if you, the master of unlocking, take it with you.</p> | Mansion 1F: Main Hall 1F / Barry and Jill find Albert missing and begin to search for him. / Barry and Jill don't find him. | |
| V103_0A.WAV | Jill | Jill | Jill: Thanks. Maybe I'll need it. | Mansion 1F: Main Hall 1F / Barry and Jill find Albert missing and begin to search for him. / Barry and Jill don't find him. | |
| V103_0B.WAV | Jill | Barry | Barry: No, I'll take of that direction. I told you to start from the other side, Jill. | Mansion 1F: Main Hall 1F / UNUSED / Barry and Jill find Albert missing and begin to search for him. / Barry and Jill don't find him. / Barry stand in front of the Dining Room door and Jill tries to go there. | |
| V103_0C.WAV | Jill | Barry | Barry: Listen, if something happens, lets meet up in this hall. | Mansion 1F: Main Hall 1F / Barry and Jill find Albert missing and begin to search for him. / Barry and Jill don't find him. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| V103_0D.WAV | Jill | Barry | This time I'll be there! | Mansion 1F: Main Hall 1F / Barry and Jill find Albert missing and begin to search for him. / Barry and Jill don't find him. | |
| V104_00.WAV | Jill | Barry | Barry: Jill! | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_01.WAV | Jill | Barry | Barry: *laughs nervously* Don't scare me. | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_02.WAV | Jill | Jill | Jill: That's what I was going to say. Aren't you supposed to going over the first floor, Barry? | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_03.WAV | Jill | Barry | Barry: Yeah, you're right. But just take a look at this! | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_04.WAV | Jill | Barry | Barry: It's Forest! Oh my god! | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_05.WAV | Jill | Jill | Jill: It's awful! | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_06.WAV | Jill | Barry | Barry: I'm going to find out what caused Forest's death. It looks like he was killed by a crow, or something. | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_07.WAV | Jill | Barry | Barry: Can you look around the first floor, Jill? | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_08.WAV | Jill | Jill | Jill: Ok. | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_09.WAV | Jill | Barry | Barry: Hey, Jill. This must have been Forest's. You don't have a weapon, take this with you. | Mansion 2F: Terrance / Barry and Jill find the body of Forest. | |
| V104_0A.WAV | Jill | Barry | Barry: I can't believe.. | Mansion 2F: Terrance / Barry and Jill find the body of Forest. / Jill talks to Barry. | |
| V105_00.WAV | Jill | Jill | Jill: Hey, what's going on? | Mansion 1F: Trap Room / Barry saves Jill from the trap. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|---|--|-------|
| V105_01.WAV | Jill | Barry | Barry: Jill? Is that you, Jill? What happened? | Mansion 1F: Trap Room / Barry saves Jill from the trap. | |
| V105_02.WAV | Jill | Jill | Jill: Barry? Help me please! The door wont open! Quick! | Mansion 1F: Trap Room / Barry saves Jill from the trap. | |
| V105_03.WAV | Jill | Barry | Barry: Stay away from the door, Jill! I'm gonna kick this door down! | Mansion 1F: Trap Room / Barry saves Jill from the trap. | |
| V105_04.WAV | Jill | Barry | Barry: Hurry! This way! | Mansion 1F: Trap Room / Barry saves Jill from the trap. | |
| V105_05.WAV | Jill | Jill | Jill: Oh, Barry! | Mansion 1F: Winding Passage / Barry saved Jill from the trap. | |
| V105_06.WAV | Jill | Barry, Jill | Barry: That was too close. You were almost a Jill sandwich. Jill: You're right. Barry, thanks for saving my life. | Mansion 1F: Winding Passage / Barry saved Jill from the trap. | |
| V105_07.WAV | Jill | Jill | Jill: But Barry, didn't you say you were going back to the dining room to do some research? Why on earth are you here? | Mansion 1F: Winding Passage / Barry saved Jill from the trap. | |
| V105_08.WAV | Jill | Barry | Barry: Uh, I just had something I wanted to check. Now, let's get back to searching for the lost captain and Chris, shall we? | Mansion 1F: Winding Passage / Barry saved Jill from the trap. | |
| V105_09.WAV | Jill | Barry, Jill | Jill: Thank you, Barry. Barry: Yeah, yeah. | Mansion 1F: Winding Passage / Barry saved Jill from the trap. | |
| V106_00.WAV | Jill | Jill | Jill: Barry! | Mansion 2F: Main Hall 2F / Barry and Jill run into each other. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|--|-------|
| V106_01.WAV | Jill | Barry, Jill | Barry: Jill! What's going on? Any clues? Jill: No, but something's wrong with this house. Barry: Woah! This hall is dangerous. Maybe it's better to secure our escape route first. There must be a back door somewhere. Let's try to find it first, shall we? | Mansion 2F: Main Hall 2F / Barry and Jill run into each other. | |
| V106_02.WAV | Jill | Barry, Jill | Jill: Okay, let's separate again. Barry: Just a moment! I've found something. Jill: What is it? Barry: It's a weapon; it's really powerful, especially against living things. Better take it with you. Jill: But how about you, Barry? Barry: I have this! Jill: Thank you. I'll take this then. | Mansion 2F: Main Hall 2F / Barry and Jill run into each other. | |
| V107_00.WAV | Jill | Jill | Jill: *yawns* Barry.. Barry? | Mansion 1F: Mansion Save Room / Jill wakes up after being rescued. | |
| V108_00.WAV | Jill | Barry | Barry: Is that you, Jill? | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_01.WAV | Jill | Jill | Jill: What's going on? How come you look so scared? | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_02.WAV | Jill | Barry | Barry: Look at this. | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_03.WAV | Jill | Barry | Barry: What do you think of it? | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_04.WAV | Jill | Jill | Jill: I've been thinking something is wrong with this house. | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_05.WAV | Jill | Barry | Barry: Right. | Mansion 2F: Study / Jill finds Barry in the Study. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|---------------|--|--|-------|
| V108_06.WAV | Jill | Jill | Jill: Hey, what is this? There's a page missing. | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_07.WAV | Jill | Barry | Barry: Yeah, I thought about that too. Perhaps that was the most important part. | Mansion 2F: Study / Jill finds Barry in the Study. | |
| V108_08.WAV | Jill | Barry | Barry: I think I'll stay and look around more. | Mansion 2F: Study / UNUSED / Jill finds Barry in the Study. / Jill talks to Barry. | |
| V109_00.WAV | Jill | Albert, Barry | Barry: It can't be true! I've been told a different story. Albert: Hey, there is nothing we can do. The situation has changed. Barry: But it's not necessary for you to destroy S.T.A.R.S.! Albert: It's not my intention! It's Umbrella's. I can't help it. Barry: What about my family!? Albert: I will guarantee their safety. Barry: So everything depends on me, huh? | Guardhouse 1F: Central Corridor / Jill overhears Albert and Barry talking. | |
| V109_10.WAV | Jill | Barry | Barry: Hi, Jill. | Guardhouse 1F: Room 002 / Jill runs into Barry. | |
| V109_11.WAV | Jill | Jill | Jill: H-hi, Barry. I-I heard someone talking. | Guardhouse 1F: Room 002 / Jill runs into Barry. | |
| V109_12.WAV | Jill | Barry | Barry: So you heard it too. I think I'm getting old. It seems that talking to myself has becoming a habit. | Guardhouse 1F: Room 002 / Jill runs into Barry. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|--|-------|
| V109_13.WAV | Jill | Jill | Jill: Talking to your self? Barry, something must have happened to you. Am I wrong? You sound strange.. Talking to yourself? | Guardhouse 1F: Room 002 / Jill runs into Barry. | |
| V109_14.WAV | Jill | Barry | Barry: Well, it seems I made you worry. But don't. Maybe I have been a nervous wreck since all of these strange things started happening. Well, I think I'll go out and get some fresh air for a change. | Guardhouse 1F: Room 002 / Jill runs into Barry. | |
| V109_15.WAV | Jill | Barry | Barry: I told ya, don't worry.. I'll just go and get some fresh air and.. be eaten by a monster! | Guardhouse 1F: Room 002 / Jill runs into Barry. | |
| V10A_00.WAV | Jill | Jill | Jill: Wesker! | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_01.WAV | Jill | Albert | Albert: Jill, so you're safe. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_02.WAV | Jill | Jill | Jill: That's what I was going to say. Where on earth have you been? You disappeared from the hall all of a sudden. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_03.WAV | Jill | Albert | Albert: I'm sorry, but I have my reasons. Perhaps you guys have met them? It was all I could do to protect myself against those strange creatures. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_04.WAV | Jill | Jill | Jill: Is that right? Anyway, it's good to see you're safe. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|---|--|-------|
| V10A_05.WAV | Jill | Albert | Albert: I met Barry too a while ago. I think there's something wrong with him. | Guardhouse 1F: Central Corridor / Jill runs into Albert (plays if you overheard Albert and Barry talking). | |
| V10A_06.WAV | Jill | Jill | Jill: Yes, I agree with you. Sure was strange, wasn't he? He looked so tired. | Guardhouse 1F: Central Corridor / Jill runs into Albert (plays if you overheard Albert and Barry talking). | |
| V10A_07.WAV | Jill | Albert | Albert: Well, maybe it quite natural under these circumstances. | Guardhouse 1F: Central Corridor / Jill runs into Albert (plays if you overheard Albert and Barry talking). | |
| V10A_08.WAV | Jill | Albert | Albert: Jill, our first priority is to get out of here. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_09.WAV | Jill | Jill | Jill: Yes, you're right! | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_0A.WAV | Jill | Albert | Albert: Now there are a lot of rooms in that mansion that we can't get into because they're locked up. I have been looking around for clues.. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_0B.WAV | Jill | Jill | Jill: Ok. I'll go to the other house and see if I can find any clues. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10A_0C.WAV | Jill | Albert | Albert: Will you do that? I'm counting on you. | Guardhouse 1F: Central Corridor / Jill runs into Albert. | |
| V10C_00.WAV | Chris | Rebecca | Rebecca: *screams* | Guardhouse 1F: Plant 42 Room / UNUSED | |
| V10C_01.WAV | Jill | Barry, Jill | Barry: What the hell is this!? Jill: Barry! | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. | |
| V10C_02.WAV | Jill | Jill | Jill: You saved me! | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. | |
| V10C_03.WAV | Jill | Barry | Barry: Yeah. | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. | |
| V10C_04.WAV | Jill | Jill | Jill: That was close. Thanks Barry. | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|--------------------------------------|
| V10C_05.WAV | Jill | Barry | Barry: Don't mention it. What a monster. I cant believe.. What the hell is this place anyway? | Guardhouse 1F: Plant 42 Room / UNUSED / Barry save Jill from Plant 42 (would have played if you overheard Albert and Barry talking). | Barry sounds depressed on this take. |
| V10C_06.WAV | Jill | Barry | Barry: Okay, I'm gonna stay in the Soldier's Area and take a look around. Though I'm sure there are still things in that other mansion as well. Anyway, let's start searching seperately. | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. / Jill talks to Barry. | |
| V10C_07.WAV | Jill | Jill | Jill: Ok. | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. / Jill talks to Barry. | |
| V10C_08.WAV | Jill | Barry | Barry: Don't mention it. What a monster. I cant believe.. What the hell is this place anyway? | Guardhouse 1F: Plant 42 Room / Barry save Jill from Plant 42. | |
| V10D_00.WAV | Jill | Barry | Barry: Jill, have you found anything interesting? | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn. | |
| V10D_01.WAV | Jill | Jill | Jill: Yes, but can't see very well. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn. | |
| V10D_02.WAV | Jill | Barry | Barry: How about going down to check by yourself? I have a rope here. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn. | |
| V10D_03.WAV | Jill | Jill | Jill: Oh, do you? Well then I'll try to go down using the rope. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn. | |
| V10D_04.WAV | Jill | Barry | Barry: Wait. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn. | |
| V10D_05.WAV | Jill | Barry | Barry: Yeah, Richard gave this to me. The radio is a keepsake from him. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn (didn't get a Radio from Richard). | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|---|--|-------|
| V10D_06.WAV | Jill | Jill | Jill: Richard.. | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn (didn't get a Radio from Richard). | |
| V10D_07.WAV | Jill | Barry | Barry: This is more useful to you than me. Ready to go? | Mansion 2F: Lesson room / Barry and Jill investigate a hole on the floor left by Yawn (didn't get a Radio from Richard). | |
| V10D_10.WAV | Jill | Jill | Jill: Hey! What's going on? | Mansion 1F: Isolated Passage / Barry drops the rope. | |
| V10D_11.WAV | Jill | Barry | Barry: Now I've done it. Sorry, Jill! Wait, I'll go and get another rope! | Mansion 1F: Isolated Passage / Barry drops the rope. | |
| V10D_12.WAV | Jill | Jill | Jill: Barry? Barry! | Mansion 1F: Isolated Passage / Barry drops the rope. | |
| V10D_13.WAV | Jill | Barry | Barry: Hey! Are you there, Jill? Grab the rope! | Mansion 1F: Isolated Passage / Barry sets up another rope for Jill to Climb. | |
| V10D_14.WAV | Jill | Barry | Barry: I'm sorry, Jill. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |
| V10D_15.WAV | Jill | Barry, Jill | Jill, I didn't know that was going to happen. Barry: Sorry. I was really careless. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |
| V10D_16.WAV | Jill | Jill | Jill: Are you ok Barry? Maybe you're getting tired. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |
| V10D_17.WAV | Jill | Barry | Barry: No, I'm alright. Don't worry. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |
| V10D_18.WAV | Jill | Barry | Barry: Jill, I found something. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |
| V10D_19.WAV | Jill | Jill | Jill: Thank you. I'll take this then. | Mansion 2F: Lesson room / Barry helped Jill to climb back up. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|--|-------|
| V10E_00.WAV | Jill | Barry | Barry: Oh, Jill. What good timing. A moment ago I heard someone's voice coming from this hall. Let's go together, since it's dark, and we can't see very well. | Underground: Branched Passage / Barry asks Jill to explore the underground with him. | |
| V10E_01.WAV | Jill | Barry, Jill | Jill: Ok, let's go! Barry: Ok, then I'm gonna cover you. Let's hurry! | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says yes. | |
| V10E_02.WAV | Jill | Barry | Barry: Hey, are you alright? I can go first if you want me to. | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says yes. | |
| V10E_03.WAV | Jill | Barry, Jill | Jill: Oh, yes, please. I'm a little nervous. Barry: I understand. It may be more dangerous if you come behind me. Be careful! | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says yes. / Jill says yes again. | |
| V10E_04.WAV | Jill | Jill | Jill: Ok, let's go, Barry. I'm depending on you. | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says yes. / Jill says yes again. | |
| V10E_05.WAV | Jill | Barry, Jill | Jill: Barry, I.. Barry: Sure, it may be dangerous. I'll go, even if I have to go by myself. Will you be waiting here, Jill? | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says no. | |
| V10E_06.WAV | Jill | Barry, Jill | Jill: I'm sorry. Barry: It's ok. I'm going now. | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says no. / Jill says yes. | |
| V10E_07.WAV | Jill | Barry, Jill | Jill: Barry, I think I'll take some other route. Barry: I see. Yeah, maybe you should. Be careful! | Underground: Branched Passage / Barry asks Jill to explore the underground with him. / Jill says no. / Jill says no again. | |
| V10E_08.WAV | Jill | Jill | Jill: Barry? | Underground: Branched Passage / Jill hears Barry's gun go off. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|--------------|--|--|-------|
| V10E_09.WAV | Jill | Barry | Barry: Lost courage already? It's not like you. | Underground: Branched Passage / Jill tries to enter the Underground Entry when she's with Barry. | |
| V10F_00.WAV | Jill | Enrico, Jill | Enrico: Is that Jill? Jill: Is that voice Enrico's? | Underground: Enrico Room / Jill finds wounded Enrico. | |
| V10F_02.WAV | Jill | Enrico, Jill | Enrico: Yeah? Jill: You're alive! Enrico: Wait there! Are you with anybody, Jill? | Underground: Enrico Room / Jill finds wounded Enrico. | |
| V10F_04.WAV | Jill | Jill | Jill: Wh-what? Oh, no. I'm alone. But why are you asking? | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is alone. | |
| V10F_05.WAV | Jill | Enrico | Enrico: Listen, the S.T.A.R.S. are going to be finished soon. Someone is a traitor. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is alone. | |
| V10F_06.WAV | Jill | Enrico | Enrico: Everything was plotted from the start by Umbrella. *groans in pain and dies* | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is alone. | |
| V10F_07.WAV | Jill | Jill | Jill: Enrico.. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is alone. | |
| V10F_08.WAV | Jill | Jill | Jill: Who killed him, I wonder. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is alone. | |
| V10F_10.WAV | Jill | Enrico, Jill | Enrico: Is that Jill? Jill: Is that voice Enrico's? | Underground: Enrico Room / UNUSED / Jill finds wounded Enrico. | |
| V10F_12.WAV | Jill | Enrico, Jill | Enrico: Yeah? Jill: You're alive! Enrico: Wait there! Are you with anybody, Jill? | Underground: Enrico Room / UNUSED / Jill finds wounded Enrico. | |
| V10F_15.WAV | Jill | Jill | Jill: What? Oh yes. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V10F_16.WAV | Jill | Barry | Barry: Enrico! | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V10F_17.WAV | Jill | Enrico | Enrico: So, Barry and Jill together. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|---|---|-------|
| V10F_18.WAV | Jill | Barry | Barry: Are you alright, Enrico? | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V10F_19.WAV | Jill | Enrico | Enrico: The S.T.A.R.S. are doomed. Someone is a traitor. | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V10F_1A.WAV | Jill | Enrico | Enrico: Everything was plotted from the start by Umbrella. *groans in pain and dies* | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V10F_1B.WAV | Jill | Jill | Jill: Enrico! | Underground: Enrico Room / Jill finds wounded Enrico. / Jill is with Barry. | |
| V110_00.WAV | Jill | Barry, Jill | <p>Jill: What happened?</p> <p>Barry: Uhh.. I'm really embarrassed. I was clumsy.</p> <p>Jill: Oh, you don't have to talk. I'm going to give you first aid!</p> <p>Barry: Maybe my time's come. Jill, take this. I've been cheating you all f-from the start. If you can forgive me, could you please give this to my family? And if you can, please, try to protect them.</p> <p>Jill: What do you mean by that, Barry? Don't give up!</p> <p>Barry: Uh.. Jill, be careful of that guy. *gasps* Please, stay alive. *dying breath*</p> | Laboratory B2: Ladder room / Jill finds Barry mortally wounded. | |
| V110_01.WAV | Jill | Jill | Jill: Barry.. | Laboratory B2: Ladder room / UNUSED / Jill finds Barry mortally wounded. / Jill examines Barry's dead body. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|-------|
| V111_00.WAV | Jill | Barry | Barry: Hey, I was looking for you. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet (Jill didn't wait for Barry to get another rope). | |
| V111_01.WAV | Jill | Jill | Jill: Barry.. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet (Jill didn't wait for Barry to get another rope). | |
| V111_02.WAV | Jill | Barry | Barry: Jill, don't be angry. I wanted you to wait for me. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet (Jill didn't wait for Barry to get another rope). | |
| V111_03.WAV | Jill | Jill | Jill: Barry, don't screw up again, like you did when you dropped that rope. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet (Jill didn't wait for Barry to get another rope). | |
| V111_04.WAV | Jill | Barry | Barry: Jill! You're here too! | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. | |
| V111_05.WAV | Jill | Jill | Jill: Yes, you're here too!? | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. | |
| V111_06.WAV | Jill | Barry | Barry: Look, uh.. I lost my way. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. | |
| V111_07.WAV | Jill | Barry | Barry: Now, where are we? | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_08.WAV | Jill | Jill | Jill: Looks like a meeting room. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_09.WAV | Jill | Barry | Barry: Does it work? | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_0A.WAV | Jill | Jill | Jill: I'm going to try it. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_0B.WAV | Jill | Barry | Barry: Ooh.. What is this? | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|-------|
| V111_0C.WAV | Jill | Jill | Jill: Let's get going! | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_0D.WAV | Jill | Jill | Jill: You're quiet. What are you worrying about? | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V111_0E.WAV | Jill | Barry | Barry: Nothing. Don't worry. | Laboratory B2: Visual Data Room / UNUSED / Barry and Jill meet. / Barry and Jill use the projector. | |
| V112_10.WAV | Jill | Jill | Jill: *cries in pain* | Laboratory B3: Cell Entry / UNUSED / Jill finds Chris dead. | |
| V112_11.WAV | Jill | Chris | Chris: Jill? Is that you, Jill? | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V112_12.WAV | Jill | Jill | Jill: Oh, Chris! You're alive! | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V112_13.WAV | Jill | Chris | Chris: Ofcourse. Damn it. We're in quite prediciment, Jill. | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V112_14.WAV | Jill | Jill | Jill: I know Chris. Anyway, I have to open this room. | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V112_15.WAV | Jill | Jill | Jill: Uh, it doesn't work! Well, Chris.. I'll be sure to come back and help you soon. Will you wait here? | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V112_16.WAV | Jill | Chris | Chris: Thanks! I'll be waiting here for you. | Laboratory B3: Cell Entry / Jill finds Chris in a cell but the door is locked. | |
| V115_00.WAV | Jill | Jill | Jill: Wesker.. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_01.WAV | Jill | Albert | Albert: You did a fine job, Barry. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_02.WAV | Jill | Jill | Jill: Just as I thought. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| V115_03.WAV | Jill | Albert | Albert: I think you should stay away from Barry, Jill. I hear that his wife and two daughters will be in danger if he doesn't do everything I tell him to. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_04.WAV | Jill | Jill | Jill: You are so cruel! | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_05.WAV | Jill | Albert | Albert: Well, you don't have to worry about anything; because you'll be free from this world very soon, Jill. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_06.WAV | Jill | Jill | Jill: Why do you have to destroy S.T.A.R.S.? | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_07.WAV | Jill | Albert | Albert: That's Umbrella's intention. This laboratory has been engaging in dangerous experiments, and recently an accident has occurred. Anyway, this disaster cannot be made public. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_08.WAV | Jill | Jill | Jill: Stats why having S.T.A.R.S. nosing about so inconvenient. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_09.WAV | Jill | Jill | Jill: So, you're a slave of Umbrella now? Along with these virus monsters! | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| V115_0A.WAV | Jill | Albert | Albert: I think you misunderstand me, Jill. To me, the monsters you mention mean nothing. I'm going to burn all of them together, with this entire laboratory. I must complete my mission, as ordered by Umbrella. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_0B.WAV | Jill | Albert | Albert: Barry, go up on the ground and wait there. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_0C.WAV | Jill | Jill | Jill: Barry? | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_0D.WAV | Jill | Albert | Albert: Barry's such a fool. Hell be under the control of Umbrella forever. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_0E.WAV | Jill | Jill | Jill: How come both Umbrella and you can intimidate him, by taking his family as hostages? | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_0F.WAV | Jill | Albert | Albert: Umbrella? Well, I intimidated him, but it had nothing to do with Umbrella. I just used him for my personal purposes. Though both you and Barry seemed to think I was following orders from Umbrella. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_10.WAV | Jill | Jill | Jill: So, you're planning something else? | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| V115_11.WAV | Jill | Albert | Albert: If you succeeded in developing the world's most powerful biological weapon, what would you do? What if you were in charge? | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_12.WAV | Jill | Jill | Jill: You must stop this now. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_13.WAV | Jill | Albert | Albert: You're a brave girl. But if I were you, I wouldn't give up such a big discovery. You guys are idiots. No one understands its real value. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_14.WAV | Jill | Jill | Jill: So, you're going to steal all the research? | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_15.WAV | Jill | Albert | Albert: Better yet, I'm going to show you the Tyrant. | Laboratory B4: Main Lab Entry / Jill meets Albert. Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. | |
| V115_16.WAV | Jill | Albert | Albert: *cries in pain* | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_17.WAV | Jill | Jill | Jill: Barry! | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_18.WAV | Jill | Barry | Barry: Sorry, Jill. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|--|-------|
| V115_19.WAV | Jill | Barry, Jill | Jill: How is your family? Barry: Uh, I was listening to what you and Wesker were talking about. I wish I'd realized it earlier. I thought it must have something to do with Umbrella, ya know.. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1A.WAV | Jill | Barry | Barry: So it all been masterminded by him! | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1B.WAV | Jill | Jill | Jill: Well, it's good that you know that now. Anyway, let's get out this house first. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1C.WAV | Jill | Barry | Barry: Jill! | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1D.WAV | Jill | Barry, Jill | Jill: Yes, what? Barry: Do you have any idea what Wesker was going to show you, at the back of this place? | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1E.WAV | Jill | Jill | Jill: Well, he was talking about the world's most powerful biological weapon, called Tyrant, or something, I-I think. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_1F.WAV | Jill | Barry | Barry: Do you think we could see Tyrant now? | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_20.WAV | Jill | Jill | Jill: Barry, you're so optimistic. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V115_21.WAV | Jill | Barry | Barry: It would look bad for S.T.A.R.S. if we let such a dangerous creature run loose. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| V115_22.WAV | Jill | Jill | Jill: Maybe you're right. Let's go then. | Laboratory B4: Main Lab Entry / Barry and Jill meet Albert. / Barry comes back for Jill. | |
| V116_00.WAV | Jill | Albert | Albert: Tyrant virus is a super virus; which creates a monster which is much stronger than human beings. Tyrant is the most powerful biological weapon in the world. | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V116_01.WAV | Jill | Jill | Jill: You don't mean you're experimenting on real people!? | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V116_02.WAV | Jill | Albert | Albert: This is really beautiful. All this power will be mine. | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V116_03.WAV | Jill | Albert | Albert: For the sake of an awful creature? | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V116_04.WAV | Jill | Albert | Albert: Don't be upset. All weak people exist to be eaten. | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. | |
| V116_05.WAV | Jill | Jill | Jill: It can't control what it does. | Laboratory B4: Main Lab / Albert shows Jill the Tyrant. Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V116_06.WAV | Jill | Albert | Albert: *screams in agony* | Laboratory B4: Main Lab / UNUSED / Albert shows Jill the Tyrant. | |
| V116_10.WAV | Jill | Albert | Albert: Don't come this way! No! *screams in agony* | Laboratory B4: Main Lab / UNUSED / Albert shows Jill the Tyrant. | |
| V117_00.WAV | Jill | Jill | Jill: Could a creature like this really be the ultimate biological weapon? | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V117_01.WAV | Jill | Barry | Barry: Really. Wesker is a crazy man! | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|--|-------|
| V117_02.WAV | Jill | Jill | Jill: Tyrant is not completely developed. | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V117_03.WAV | Jill | Barry | Barry: But we can't let it live! | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V117_04.WAV | Jill | Barry | Barry: That must be computer for monitoring this creature. | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V117_05.WAV | Jill | Barry | Barry: Damn you! | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V117_10.WAV | Jill | Jill | Jill: Barry? Barry! | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. / Jill wakes up Barry. | |
| V117_11.WAV | Jill | Jill | Jill: You're alive! | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. / Jill wakes up Barry. | |
| V117_12.WAV | Jill | Barry | Barry: Uh.. I'm really embarassed. I was clumsy. | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. / Jill wakes up Barry. | |
| V117_13.WAV | Jill | Barry | Barry: *groans in pain* | Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. | |
| V118_00.WAV | Jill | Jill | Jill: What happened to Wesker? | Laboratory B4: Main Lab Entry / Barry and Jill find Albert missing. | |
| V118_01.WAV | Jill | Barry | Barry: Wesker must have set it off. There's not much time left for us. | Laboratory B4: Main Lab Entry / Barry and Jill find Albert missing. | |
| V119_00.WAV | Jill | Chris, Jill | Chris: Oh, Jill! Jill: Sorry for keeping you waiting! Chris: So, everything is done? Jill: Well, almost, yes. Now let's go! | Laboratory B3: Cell / Jill comes back to release Chris. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|---|-------|
| V119_01.WAV | Jill | Chris, Jill | Chris: Oh Jill! Jill: Oh Chris! So you're okay! Chris: Yeah! You too! What happened to Wesker? Jill: Let's talk about it later. Let's get out of here! | Laboratory B3: Cell / Jill releases Chris from jail. | |
| V11A_00.WAV | Jill | Chris | Chris: Jill! | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. | |
| V11A_01.WAV | Jill | Barry | Barry: I, Jill.. It's you.. | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. Laboratory B2: Ladder Room / Jill finds mortally wounded Barry. | |
| V11A_02.WAV | Jill | Barry, Jill | Jill: Barry? Barry: I'm really embarrassed to see you now. Just, just leave. Go quickly.. Jill: It's over Barry. Wesker's dead. | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. Laboratory B2: Ladder Room / Jill finds mortally wounded Barry. | |
| V11A_03.WAV | Jill | Barry, Jill | Barry: Is that so? Jill, will you do me a favour? This is my last wish. P-please give this photo to my f-family, will you? Jill: Sure. Barry: Forgive me, Jill. *dying breath* | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. Laboratory B2: Ladder Room / Jill finds mortally wounded Barry. | |
| V11A_04.WAV | Jill | Chris | Chris: My god! | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. | |
| V11A_05.WAV | Jill | Jill | Jill: Let's get going Chris. We can't stop! | Laboratory B2: Ladder Room / Chris and Jill find mortally wounded Barry. | |
| V11A_06.WAV | Jill | Barry | Barry: Hurry! | Laboratory B2: Ladder Room / UNUSED / Jill caught up with Barry. | |
| V11B_00.WAV | Jill | Brad | Brad: This is Brad. I'm running out of fuel. If there is anyone alive, contact me now, ok!? This is your last.. | Laboratory B1: Emergency Tunnel / Brad tries to contact S.T.A.R.S. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|-------------|--|---|-------|
| V11B_01.WAV | Jill | Chris, Jill | Jill: Oh no! You must be kidding! After we've come all the way here! Chris: Ladies first. Go first Jill! Jill: But Chris! Chris: Give me a chance to play nice guy. Jill: Ok, I leave it up to you. See you again at the heliport. | Laboratory B1: Emergency Tunnel / Chris tells Jill to use the emergency elevator first. | |
| V11B_02.WAV | Jill | Barry, Jill | Barry: Damn it! We have only one more step to go. Ok, I'll go. Jill, you try to contact Brad! Jill: Ok! | Laboratory B1: Emergency Tunnel / Barry tells Jill to use the emergency elevator first. | |
| V11B_03.WAV | Jill | Brad | Brad: It's coming! Jill, kill that monster! You're our amazon, Jill! | Courtyard: Heliport / Brad drops a Rocket Launcher for Jill. | |
| V11B_04.WAV | Jill | Barry | Barry: Hurry! | Courtyard: Heliport / UNUSED | |
| V11B_07.WAV | Jill | Chris | Chris: Let's go. | Courtyard: Heliport / UNUSED | |
| V11B_08.WAV | Jill | Jill | Jill: Let's get going. | Courtyard: Heliport / UNUSED | |
| VA00_00.WAV | Chris | Rebecca | Rebecca: *screams* | Mansion 1F: Mansion Save Room / Chris saw Rebecca getting attacked by a Hunter in West Stairway 1F and ran. Mansion 2F: 'C' Passage / Chris saw Rebecca getting attacked by a hunter in Small Library and ran. | |
| VA00_01.WAV | Jill | Barry, Jill | Barry: That was too close. Let's go together. Jill: Okay, let's go! Barry: Okay, then I'm gonna cover you. Let's hurry! | Underground: Generator Room / Barry and Jill get attacked by a Hunter. | |
| VA00_02.WAV | Chris | Rebecca | Rebecca: Chris! | Underground: Generator Room / UNUSED | |
| VA00_03.WAV | Jill | Barry | Barry: Hurry! | Laboratory B1: Laboratory Entry / Jill caught up with Barry. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|-------|
| VA00_04.WAV | Jill | Chris | Chris: Let's go! | Laboratory B3: Private Corridor / Chris runs ahead of Jill. Laboratory B2: Ladder Room / Jill caught up with Chris. Laboratory B2: Ladder Room / Jill left and came back to Ladder Room. | |
| VA00_05.WAV | Chris | Jill | Jill: Let's get going! | Laboratory B3: Private Corridor / Jill runs ahead of Chris. Laboratory B2: Ladder Room / Chris caught up with Jill. | |
| VA01_00.WAV | Jill | Jill | Jill: Richard! What happened? | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_01.WAV | Jill | Richard | Richard: Oh, Jill. This house is dangerous. There are terrible demons.. Ouch! | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_02.WAV | Jill | Jill | Jill: You're wounded! What kind of demon attacked you? | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_03.WAV | Jill | Richard | Richard: It was a huge snake, and also poisonous. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_04.WAV | Jill | Jill | Jill: Poisonous? Oh no. Richard, hold on! | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_05.WAV | Jill | Richard | Richard: There is serum.. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_06.WAV | Jill | Richard | Richard: Oh no. I should've brought some with me. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_07.WAV | Jill | Jill | Jill: No problem. I'll go and get it! | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_08.WAV | Jill | Richard | Richard: Thanks! | Mansion 2F: Pillar Passage / Jill finds wounded Richard. | |
| VA01_09.WAV | Jill | Jill | Jill: Here's the serum! Richard, hold on! I'll give you a shot now. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. / Jill returns with the serum in time. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| VA01_0A.WAV | Jill | Richard | Richard: Jill, here's my radio. You should keep it. I'm.. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. / Jill returns with the serum in time. | |
| VA01_0B.WAV | Jill | Jill | Jill: No! Richard! | Mansion 2F: Pillar Passage / Jill finds wounded Richard. / Jill returns with the serum in time. | |
| VA01_0C.WAV | Jill | Richard | Richard: Jill, be careful! U-uh.. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. / Jill returns with the serum in time. | |
| VA01_0D.WAV | Jill | Richard | Richard: Be careful. | Mansion 2F: Pillar Passage / Jill finds wounded Richard. / Jill returns without the serum and talks to Richard. | |
| VA02_00.WAV | Chris | Chris | Chris: Wesker! | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_01.WAV | Chris | Albert | Albert: Chris! You're alive. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_02.WAV | Chris | Chris | Chris: My words exactly. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_03.WAV | Chris | Chris | Chris: Where's Jill? Aren't you with Jill? | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_04.WAV | Chris | Albert | Albert: I'm sorry. We were attacked by a strange monster. I lost track of her when were scouting around. I hope she's ok. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_05.WAV | Chris | Chris | Chris: I see. Well, it's not your fault. This place is crazy! If we stay here, all of us will end up dead! What should we do, Wesker? | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|--|---|-------|
| VA02_06.WAV | Chris | Albert | Albert: We have to complete this mission. Whether we escape or stay and look for Jill, we don't have many bullets left, and we can't even protect ourselves. We're still in trouble. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_07.WAV | Chris | Albert | Albert: Chris, there are a lot of locked rooms in that house. Check them out one more time. There must be a place to hide safely. I'll look around the house a little more. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_08.WAV | Chris | Chris | Chris: Ok. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA02_09.WAV | Chris | Albert | Albert: Let's get going. | Guardhouse 1F: Central Corridor / Chris runs into Albert. | |
| VA03_00.WAV | Jill | Jill | Jill: Wesker.. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_01.WAV | Jill | Albert | Albert: Barry is no longer useful. | Laboratory B4: Main Lab Entry / Jill meets Albert. | |
| VA03_02.WAV | Jill | Jill | Jill: Just as I thought. You were the man behind all of this. | Laboratory B4: Main Lab Entry / Jill meets Albert. | |
| VA03_03.WAV | Jill | Albert | Albert: *laughs* | Laboratory B4: Main Lab Entry / Jill meets Albert. | |
| VA03_04.WAV | Jill | Jill | Jill: Why do you have to destroy S.T.A.R.S.? | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_05.WAV | Jill | Albert | Albert: That's Umbrella's intention. This laboratory has been conducting dangerous experiments, and recently an accident occurred. Anyway, this disaster can't be made public. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |

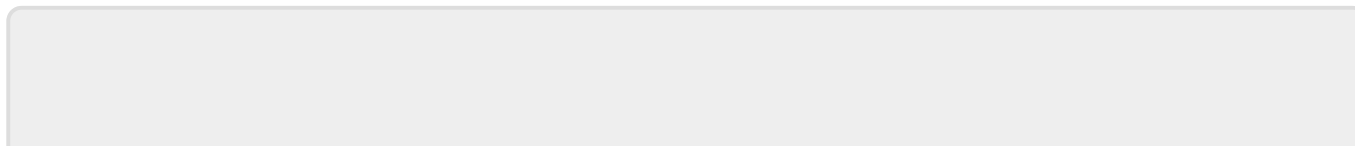
| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|---|-------|
| VA03_06.WAV | Jill | Jill | Jill: Ah, that's why having S.T.A.R.S. nosing about is so inconvenient. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_07.WAV | Jill | Jill | Jill: So you're slave of Umbrella now? Along with these virus monsters! | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_08.WAV | Jill | Albert | Albert: I think you misunderstand me, Jill. To me, the monsters you mention mean nothing. I'm going to burn and destroy them all along with everything in this entire laboratory. I must complete my mission, as ordered by Umbrella. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_09.WAV | Jill | Jill | Jill: Ah, so you're planning something else? | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_0A.WAV | Jill | Albert | Albert: If you succeeded in developing the world's most powerful biological weapon, what would you do? What if you were in charge? | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_0B.WAV | Jill | Jill | Jill: You must stop this now. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_0C.WAV | Jill | Albert | Albert: You're a brave girl. I wouldn't give up such a discovery. You guys are idiots. No one understand it's real value. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_0D.WAV | Jill | Jill | Jill: So, you're going to steal all the research? | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |
| VA03_0E.WAV | Jill | Albert | Albert: Better yet, I'm going to show you the Tyrant. | Laboratory B4: Main Lab Entry / UNUSED / Jill meets Albert. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|------------|---|--|-------|
| VA04_00.WAV | Jill | Jill | Jill: What? | Mansion 1F: Roofed Passage / UNUSED / Jill finds Richard's radio. | |
| VA04_01.WAV | Jill | Jill | Jill: It must be a S.T.A.R.S. radio. It's slightly broken, but it's still usable. I'll take it with me. | Mansion 1F: Roofed Passage / UNUSED / Jill finds Richard's radio. | |
| VA05_01.WAV | Jill | Jill | Jill: Brad! This is Jill! | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |
| VA05_03.WAV | Jill | Jill | Jill: Brad? Brad! | Courtyard: Courtyard Garden / Brad tries to contact S.T.A.R.S. via radio. | |
| VA05_05.WAV | Jill | Jill | Jill: This is Jill. Brad? It broken! | Courtyard: Guardhouse Gate / Brad tries to contact S.T.A.R.S. via radio again. | |
| VA06_00.WAV | Chris | Chris | Chris: Am I poisoned? Damn it! Give me serum! | Mansion 2F: Attic Entry / Chris has been poisoned by yawn. | |
| VA07_00.WAV | Jill | Jill | Jill: Am I poisoned? Give me the serum.. | Mansion 2F: Attic Entry / Jill has been is poisoned by yawn. | |
| VA08_00.WAV | Chris | Rebecca | Rebecca: This room fullu equipped with medical supplies. I can treat you, except for your major injury. Would you like me to? | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. | |
| VA08_01.WAV | Chris | Chris | Chris: Yes, please do something for me temporarily. | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says yes. | |
| VA08_02.WAV | Chris | Rebecca | Rebecca: Most of these medicines are from Umbrella. | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says no. | |
| VA08_03.WAV | Chris | Chris | Chris: What's Umbrella? | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says no. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|--|---|--|
| VA08_04.WAV | Chris | Rebecca | Rebecca: Don't you know? It's a large-scale pharmaceutical company based in Raccoon City. | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says no. | |
| VA08_05.WAV | Chris | Chris | Chris: Oh, I see. | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says no. | |
| VA08_06.WAV | Chris | Rebecca | Rebecca: Well, probably there is enough for two doses. | Guardhouse 1F: Drug Storeroom / UNUSED | Rebecca can heal Chris unlimited times in this room. |
| VA08_07.WAV | Chris | Rebecca | Rebecca: Are you alright? Want me to treat it? | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris returns to the room and talks to Rebecca. | |
| VA08_08.WAV | Chris | Rebecca | Rebecca: Chris, be careful! | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris returns to the room and talks to Rebecca. / Chris says yes. / Chris talks to Rebecca after she treats her. | |
| VA08_09.WAV | Chris | Chris | Chris: I'm ok. But if something happens to me, please take care of me. | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris says no. | |
| VA08_0A.WAV | Chris | Rebecca | Rebecca: Chris, take care! | Guardhouse 1F: Drug Storeroom / Chris talks to Rebecca and she offers to treat Chris's wounds. / Chris talks to Rebecca after he said yes or no to her. | |
| VA09_00.WAV | Chris | Rebecca | Rebecca: Chris! | Laboratory B3: Elevator Entry / Rebecca caught up with Chris. | |
| VA09_01.WAV | Chris | Chris, Rebecca | Chris: Rebecca, you're safe! Rebecca: I saw you in the garden. I've caught up with you at last! | Laboratory B3: Elevator Entry / Rebecca caught up with Chris. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|-------------|-------|----------------|---|---|-------|
| VA09_02.WAV | Chris | Chris, Rebecca | Chris: Rebecca, you're safe! Rebecca: I'm sorry. | Laboratory B3: Elevator Entry / UNUSED / Rebecca caught up with Chris. | |
| VA09_03.WAV | Chris | Chris, Rebecca | Chris: Well, I'm glad you're alright. Don't go out alone. Rebecca: Yes sir! | Laboratory B3: Elevator Entry / Rebecca caught up with Chris. | |
| VA09_04.WAV | Jill | Barry | Barry: Jill! | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't follow Barry in the Underground). Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't wait for Barry to get another rope). Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. / Jill wakes up Barry. | |
| VA09_05.WAV | Jill | Barry | Barry: I was looking for you. | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't wait for Barry to get another rope). | |
| VA09_06.WAV | Jill | Jill | Jill: Barry.. | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't wait for Barry to get another rope). | |
| VA09_07.WAV | Jill | Barry | Barry: Jill, don't be angry. I wanted you to wait for me. | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't wait for Barry to get another rope). | |
| VA09_08.WAV | Jill | Jill | Jill: Barry, don't screw up again, like you did when you dropped that rope. | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't wait for Barry to get another rope). | |
| VA09_09.WAV | Jill | Barry, Jill | Barry: Jill! You're here too! Jill: Yes, you're here too? | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't follow Barry in the Underground). | |
| VA09_0A.WAV | Jill | Barry | Barry: Look, uh.. I lost my way. | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't follow Barry in the Underground). | |
| VA09_0B.WAV | Jill | Jill | Jill: Let's get going! | Laboratory B3: Elevator Entry / Barry caught up with Jill (Jill didn't follow Barry in the Underground). Laboratory B4: Main Lab / Barry and Jill go see the Tyrant. / Jill wakes up Barry. | |

| File name | Route | Speaker(s) | Dialogue | Used in | Notes |
|--------------|------------|------------|--------------|---|-------|
| VB00_00.WAV | Jill | SFX | | Mansion 2F: Lesson room / Barry sets up a rope for Jill to climb. | |
| VB00_01.WAV | Jill | SFX | | Mansion 1F: Isolated Passage / Barry drops the rope. | |
| VB00_02.WAV | Chris/Jill | SFX | | Mansion 1F / Isolated Passage / Tombstone moves. | |
| VB00_10.WAV | Chris/Jill | SFX | | Laboratory B4: Main Lab / Tyrant bursts trough the glass tank. | |
| VB00_11.WAV | Chris/Jill | SFX | | Laboratory B4: Main Lab / Tyrant's tank is draining. | |
| VB00_20.WAV | Chris/Jill | SFX | | Underground Laboratory: Small lab / Computer turns on. | |
| VB00_21.WAV | Chris | Chris | Chris: Damn! | Underground Laboratory: Small lab / Computer doesn't accept Chris's input. | |
| VB00_22.WAV | Jill | Jill | Jill: Ugh! | Underground Laboratory: Small lab / Computer doesn't accept Jill's input. | |
| VB00_30.WAV | Chris/Jill | SFX | | Courtyard: Heliport / Firing the Flare. | |
| VB00_31.WAV | Chris/Jill | SFX | | Courtyard: Heliport / UNUSED / Tyrant burst trough the floor. | |
| VB00_31A.WAV | Chris/Jill | SFX | | Courtyard: Heliport / Tyrant burst trough the floor. | |
| VB00_31B.WAV | Chris/Jill | SFX | | Courtyard: Heliport / UNUSED / Tyrant burst trough the floor. | |
| VB00_31C.WAV | Chris/Jill | SFX | | Courtyard: Heliport / UNUSED / Tyrant burst trough the floor. | |
| VB00_31D.WAV | Chris/Jill | SFX | | Courtyard: Heliport / UNUSED / Tyrant burst trough the floor. | |
| VB00_40.WAV | Chris | SFX | | Laboratory B3: Elevator Entry / Chris and Rebecca exit the elevator. / Rebecca enters Power Maze 1. | |



From:

<https://classicmodification.com/> - **Classic RE Modification**

Permanent link:

https://classicmodification.com/doku.php?id=re1_voice_index&rev=1694589352

Last update: **2023/09/13 00:15**

