

# RESIDENT EVIL 2

## バイオハザード2

**NOTE1:** Most common/up to date tools have their first cell highlighted **green**. The other tools are still fine, but are either superseded by newer tools,

are old versions, are no longer necessary or are uncommonly used by most modders.

Source files/versions have their first cell highlighted **blue**.

**NOTE2:** The first four columns of the table are three phase sortable by clicking on the header!

| Tool Name                         | Download                 | Date       | Author(s)     | Info/Site            | Short Description  |
|-----------------------------------|--------------------------|------------|---------------|----------------------|--|
| BH2 Room Jump                     | <a href="#">v1.0</a>     | 03/20/2014 | The Mortician | <a href="#">Info</a> | Companion tool to change where a door leads in real time |
| BIO2FAT                           | <a href="#">v1.0.1.0</a> | 05/23/2010 | Megan Grass   | ???                  | Old tool for unpacking RE2 RDT files                     |
| BIO2FAT with Madexperiment Source | <a href="#">Source</a>   | 02/12/2010 | Megan Grass   | ???                  | Old tool for unpacking RE2 RDT files                     |
| BIO2FAT with Madexperiment        | <a href="#">v1.7.5.0</a> | 10/17/2009 | Megan Grass   | ???                  | Old tool for unpacking RE2 RDT files                     |
| BIO2GPS                           | <a href="#">v1.4</a>     | 05/25/2012 | The Mortician | <a href="#">Info</a> | Companion tool to show your current coordinates          |
| Bio2Text                          | <a href="#">v1.00</a>    | 05/08/2009 | Megan Grass   | ???                  | Converts TXT files to text data for RE2 EXE              |
| BioHacker2                        | ???                      | 10/14/2000 | ???           | <a href="#">Info</a> | Inventory and stats editor/trainer                       |
| BioScript                         | <a href="#">v0.7.5.0</a> | 12/15/2012 | Megan Grass   | <a href="#">Info</a> | De/Compile SCD files                                     |
| BlenderEvil                       | ???                      | -Unknown-  | EvilMarshy    | <a href="#">Info</a> | Blender Plugin for RE2. Unknown Functions                |
| CDEMD Pack                        | <a href="#">v1.00</a>    | 06/29/2021 | Megan Grass   | ???                  | PS1 CDEMD Repacker                                       |
| EXE Translator                    | ???                      | 07/19/2010 | ???           | <a href="#">Info</a> | Translation tool for RE2 EXE                             |
| MadExperiment                     | <a href="#">v0.15</a>    | 05/07/2009 | Megan Grass   | ???                  | Debugger for RE2   |
| MVS Bio2 15                       | ???                      | 06/12/2001 | ???           | ???                  | Functions unknown  |
| PLDWex2                           | <a href="#">v1.00</a>    | 01/16/2009 | Megan Grass   | ???                  | Extract/Repack PLD/PLW files from RE2 & RE3              |
| PRI Edit                          | ???                      | 06/12/2013 | The Mortician | <a href="#">Info</a> | Editor for PRI files (mask locations)                    |
| Rcutter                           | <a href="#">v1.00</a>    | 06/21/2008 | Megan Grass   | ???                  | Extract/Repack ROOMCUT.BIN                               |

| Tool Name                 | Download                | Date       | Author(s)           | Info/Site            | Short Description                           |
|---------------------------|-------------------------|------------|---------------------|----------------------|---|
| RDT Edit                  | <a href="#">v0.3a</a>   | 06/18/2010 | The Mortician       | ???                  | Edit door and enemy data in RE2 RDTs        |
| RDT2 Editor               | <a href="#">v0.1</a>    | 03/18/2010 | MonkeyMan2000       | ???                  | SCD Viewer/Editor for RDTs                  |
| RDTES                     | <a href="#">v0.1b</a>   | 12/23/2012 | Leo2236             | <a href="#">Info</a> | 3DSMax script for importing RE2 camera data |
| RDTool                    | <a href="#">v2.00</a>   | 01/23/2009 | Megan Grass         | ???                  | Extract/Repack RE2 RDT files                |
| RDTool                    | <a href="#">v3.00</a>   | 08/11/2009 | Megan Grass         | ???                  | Extract/Repack RE2 RDT files                |
| RE EXE Text Editor        | ???                     | 07/25/2010 | ???                 | ???                  | Translation tool for RE2 EXE                |
| RE2 ADT Editor            | <a href="#">v0.1b</a>   | 10/07/2015 | Leo2236             | <a href="#">Info</a> | View/Edit RE2 ADT files                     |
| RE2 ADT Editor            | <a href="#">v0.2b</a>   | 11/03/2015 | Leo2236             | <a href="#">Info</a> | View/Edit RE2 ADT files                     |
| RE2 Rebuilder             | ???                     | 04/23/2013 | Wes67               | <a href="#">Info</a> | A rebuilder for the PS1 version of RE2      |
| RE2 Room Plotter Alpha    | <a href="#">Alpha</a>   | 07/15/2010 | MonkeyMan2000       | ???                  | Old RDT collision editor                    |
| RE2 Text to Hex Converter | <a href="#">v0.1</a>    | 06/24/2008 | The Mortician       | ???                  | Text to Hex converter for RE2 message files |
| RE2BM                     | <a href="#">v0.1b</a>   | 11/03/2012 | Leo2236             | <a href="#">Info</a> | Background manager for RE2 PC               |
| RE2BM                     | <a href="#">v0.2.1b</a> | 11/08/2012 | Leo2236             | <a href="#">Info</a> | Background manager for RE2 PC               |
| RE2BM                     | <a href="#">v0.2.3b</a> | 03/17/2013 | Leo2236             | <a href="#">Info</a> | Background manager for RE2 PC               |
| RE2BM                     | <a href="#">v0.2b</a>   | 11/05/2012 | Leo2236             | <a href="#">Info</a> | Background manager for RE2 PC               |
| RE2CE                     | <a href="#">v0.2b</a>   | 04/09/2013 | Leo2236             | <a href="#">Info</a> | Import/Export camera data to/from 3dsmax    |
| RE2CIE                    | <a href="#">v0.1b</a>   | 01/02/2013 | Leo2236             | <a href="#">Info</a> | View/Import/Export ITEMDATA.BIN images      |
| RE2CMLU                   | ???                     | 08/21/2009 | Kevin James Hannant | ???                  | Character inventory modifier/trainer        |
| RE2EMSEditor              | <a href="#">v0.1b</a>   | 11/29/2019 | Leo2236             | ???                  | Edit the CDEMD files from the PS1 version   |
| RE2ME                     | <a href="#">v0.1.1b</a> | 12/27/2016 | Leo2236             | <a href="#">Info</a> | Editor for the PS1 map files inside MAP.PIX |
| RE2MemoEditor             | <a href="#">v0.1b</a>   | 12/27/2016 | Leo2236             | <a href="#">Info</a> | Editor for FILEXX.BIN files (Memos)         |
| RE2MTEditor               | <a href="#">v0.1b</a>   | 01/26/2021 | Leo2236             | <a href="#">Info</a> | Editor for ST0.TIM and ST1.TIM files        |
| RE2MV                     | <a href="#">v0.1b</a>   | 06/25/2012 | Leo2236             | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2         |
| RE2MV                     | <a href="#">v0.2b</a>   | 07/20/2012 | Leo2236             | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2         |
| RE2MV                     | <a href="#">v0.3.1b</a> | 08/11/2012 | Leo2236             | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2         |

| Tool Name                   | Download                   | Date       | Author(s)          | Info/Site            | Short Description                                     |
|-----------------------------|----------------------------|------------|--------------------|----------------------|---|
| RE2MV                       | <a href="#">v0.5b</a>      | 08/27/2012 | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2MV                       | <a href="#">v0.6b</a>      | -Unknown-  | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2MV                       | <a href="#">v0.7b</a>      | -Unknown-  | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2MV                       | <a href="#">v1.2.1b</a>    | -Unknown-  | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2MV                       | <a href="#">v1.3.1b</a>    | -Unknown-  | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2MV                       | <a href="#">v1.3.2b</a>    | 09/02/2013 | Leo2236            | <a href="#">Info</a> | View/Edit 3D Models for RE1.5 & RE2                   |
| RE2RDTE                     | <a href="#">v0.1b</a>      | 06/02/2015 | Leo2236            | <a href="#">Info</a> | Multi-purpose editor for RE2 RDT files                |
| RE2SGHack                   | <a href="#">v0.1b</a>      | -Unknown-  | Leo2236            | <a href="#">Info</a> | Save file editor/trainer                              |
| RE2TE                       | <a href="#">v0.1b</a>      | 02/27/2015 | Leo2236            | <a href="#">Info</a> | Editor for FONT0.ADT                                  |
| BGM Call Editor             | <a href="#">v0.1b</a>      | 01/19/2021 | 3lric              | <a href="#">Info</a> | Excel, room music changer for RE2                     |
| BIO Rebuilder Suite         | <a href="#">v0.1 Alpha</a> | 05/05/2021 | 3lric & Tim-timman | ???                  | A modern rebuilder for the PS1 versions of RE1 & RE2  |
| BIO Rebuilder Suite         | <a href="#">v0.2 Alpha</a> | 05/05/2021 | 3lric & Tim-timman | ???                  | A modern rebuilder for the PS1 versions of RE1 & RE2  |
| CRE SCD Build Helper Suite  | <a href="#">v0.3</a>       | 07/02/2022 | 3lric              | ???                  | Excel decompiler for RE1, 1.5, 2 and 3 SCD files      |
| CRE SCD Build Helper Suite  | <a href="#">v0.5</a>       | 07/05/2022 | 3lric              | ???                  | Excel decompiler for RE1, 1.5, 2 and 3 SCD files      |
| RE2 BHMaske Automater       | <a href="#">v0.1a</a>      | 01/14/2022 | 3lric              | ???                  | A frontend for the cmd tool for editing RE2 PS1 Masks |
| RE2 BHMaske Automater       | <a href="#">v0.2a</a>      | 01/14/2022 | 3lric              | ???                  | A frontend for the cmd tool for editing RE2 PS1 Masks |
| RE2 BHMaske Automater       | <a href="#">v0.3a</a>      | 01/14/2022 | 3lric              | ???                  | A frontend for the cmd tool for editing RE2 PS1 Masks |
| RE2 FHT                     | <a href="#">v0.1b</a>      | 07/08/2023 | 3lric              | ???                  | Excel helper tool for testing footstep sounds         |
| RE2 SCD Build Helper        | <a href="#">v0.2</a>       | 08/20/2021 | 3lric              | ???                  | Excel decompiler for RE2 SCD files                    |
| ADT Tool Suite Alpha [Pink] | <a href="#">Alpha</a>      | 02/26/2011 | MonkeyMan2000      | ???                  | Old ADT Viewer program                                |
| ADT Tool Suite Beta [Black] | <a href="#">Beta</a>       | 07/30/2011 | MonkeyMan2000      | ???                  | Old ADT Viewer program                                |
| ADT Tools TIM to ADT        | <a href="#">???</a>        | 07/03/2010 | ???                | ???                  | Tim to ADT file converter                             |
| AdtToolsGUI                 | <a href="#">v0.1b</a>      | 10/15/2012 | Leo2236            | <a href="#">Info</a> | Gui for converting files to ADT                       |
| Bio Apps                    | <a href="#">Multiple</a>   | 11/22/2020 | Megan Grass        | <a href="#">Info</a> | Pack of old, commandline and Window apps for RE games |

| Tool Name                  | Download | Date           | Author(s)   | Info/Site            | Short Description  |
|----------------------------|----------|----------------|-------------|----------------------|--|
| BIOFAT Edited 2018 Working | ???      | 01/20/2012     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 02/08/2011     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 02/08/2011 Fix | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 03/01/2011     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 03/08/2014     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 03/28/2011 XP  | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | v0009    | 04/08/2014     | Megan Grass | <a href="#">Info</a> | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 04/14/2011     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 04/24/2011     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 06/23/2011     | Megan Grass | <a href="#">Info</a> | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 07/09/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 07/12/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 07/20/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 07/24/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 08/03/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 09/22/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |
| BIOFAT                     | ???      | 09/29/2010     | Megan Grass | ???                  | A utility to handle multiple file types for multiple games |

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|----------------|----------------|-------------------|---------------|-----------|---|
| BIOFAT         | ???            | 10/27/2012<br>SVN | Megan Grass   | ???       | A utility to handle multiple file types for multiple games    |
| BIOFAT         | ???            | 11/14/2012<br>SVN | Megan Grass   | ???       | A utility to handle multiple file types for multiple games    |
| BioFAT Redux   | v0.1.0.0       | 05/15/2022        | Megan Grass   | ???       | A utility to handle multiple file types for multiple games    |
| BioHerb        | v0000          | 12/15/2013        | Megan Grass   | Info      | A real-time modifier for RE2 RDT data                         |
| BioHerb        | v0001          | 03/13/2016        | Megan Grass   | Info      | A real-time modifier for RE2 RDT data                         |
| BioPIX         | v1.1           | 07/03/2008        | Megan Grass   | Info      | Extracts and converts PIX to Sony TIM                         |
| BioText        | v1.50          | 10/06/2008        | Megan Grass   | ???       | Extract/Convert text found in PS1 EXE, RDT files, etc. to RTF |
| BSSM           | v0.3.1b        | 06/10/2020        | Leo2236       | Info      | Extract/Replace any BS from BSS to 24bit BMP                  |
| Lib Bio        | ???            | 02/01/2019        | The Mortician | Info      | Blender Plugin for viewing RDT files from Classic RE games    |
| Lib Bio        | ???            | 02/14/2019        | The Mortician | Info      | Blender Plugin for viewing RDT files from Classic RE games    |
| reevengi       | v0.12          | 07/30/2009        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v0.12<br>Win32 | 07/30/2009        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v0.13<br>Win32 | 09/08/2009        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v.015<br>Win32 | 02/20/2010        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v0.16<br>Win32 | 05/14/2010        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v0.17<br>Win32 | 08/05/2010        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi       | v0.6           | 02/20/2008        | pmdata        | Info      | A small background image viewer for RE games                  |
| reevengi tools | v0.3           | 02/23/2010        | pmdata        | Info      | Old conversion utilities for RE games                         |
| reevengi tools | v0.4           | 03/31/2010        | pmdata        | Info      | Old conversion utilities for RE games                         |
| reevengi tools | v0.5           | 07/01/2010        | pmdata        | Info      | Old conversion utilities for RE games                         |
| SAPmake        | v0.12          | 09/28/2009        | The Mortician | Info      | Program to create new SAP files                               |
| BSSM           | Source         | ???               | Leo2236       | Info      | Pascal Source Files for BSSM                                  |

| Tool Name      | Download               | Date       | Author(s)   | Info/Site            | Short Description                                  |
|----------------|------------------------|------------|-------------|----------------------|--|
| AdtToolsGUI    | <a href="#">Source</a> | 10/15/2012 | Leo2236     | <a href="#">Info</a> | Pascal Source Files for AdtToolsGUI                |
| APTPS          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for APTPS (Tool unknown?)      |
| CDEMD_Fix      | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for CDEMS_Fix                  |
| EMSExtractor   | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for EMSExtractor               |
| PLD Viewer     | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for PLDViewer                  |
| RE2 ADT Editor | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2 ADT Editor             |
| RE2BM          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2BM                      |
| RE2CE          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2CE                      |
| RE2CIE         | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2CIE                     |
| RE2EMSEditor   | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2EMSEditor               |
| RE2ME          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2ME                      |
| RE2MemoEditor  | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2MemoEditor              |
| RE2MV          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2MV                      |
| RE2RDTE        | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2RDTE                    |
| RE2SGHack      | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2SGHack                  |
| RE2TE          | <a href="#">Source</a> | ???        | Leo2236     | <a href="#">Info</a> | Pascal Source Files for RE2TE                      |
| BioClone Redux | <a href="#">???</a>    | 02/19/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 02/20/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 11/05/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 11/19/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 11/22/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 11/25/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 12/05/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 12/11/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |
| BioClone Redux | <a href="#">???</a>    | 12/17/2022 | Megan Grass | <a href="#">???</a>  | The definitive real-time editor for RE1 & RE2 RDTs |

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|----------------|----------|------------|-------------|-----------|--|
| BioClone Redux | ???      | 10/15/2023 | Megan Grass | ???       | The definitive real-time editor for RE1 & RE2 RDTs |

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Last update: **2024/08/02 19:03**

