

# Resident Evil

## —— バイオハザード ——

**NOTE1:** Most common/up to date tools have their first cell highlighted green. The other tools are still fine, but are either superseded by newer tools,

are old versions, are no longer necessary or are uncommonly used by most modders.

**NOTE2:** The first four columns of the table are three phase sortable by clicking on the header!

Tool Name	Download	Date	Author(s)	Info/Site	Short Description
Remake Model Converter	<a href="#">09/20/2007</a>	09/20/2007	???	???	Convert models
Texturas	<a href="#">v2.0</a>	01/02/2011	???	???	???
Bio Apps	<a href="#">Multiple</a>	11/22/2020	Megan Grass	<a href="#">Info</a>	Pack of old, commandline and Window apps for RE games
BIOFAT Edited 2018 Working	<a href="#">???</a>	01/20/2012	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	02/08/2011	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	02/08/2011 Fix	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	03/01/2011	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	03/28/2011 XP	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	04/14/2011	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	04/24/2011	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	06/23/2011	Megan Grass	<a href="#">Info</a>	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	07/09/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	07/12/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	07/20/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	07/24/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	<a href="#">???</a>	08/03/2010	Megan Grass	???	A utility to handle multiple file types for multiple games

Tool Name	Download	Date	Author(s)	Info/Site	Short Description
BIOFAT	???	09/22/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	???	09/29/2010	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	???	10/27/2012 SVN	Megan Grass	???	A utility to handle multiple file types for multiple games
BIOFAT	???	11/14/2012 SVN	Megan Grass	???	A utility to handle multiple file types for multiple games
BioFAT Redux	<a href="#">v0.1.0.0</a>	05/15/2022	Megan Grass	???	A utility to handle multiple file types for multiple games
GameCube ISO Creator	<a href="#">v1.00</a>	01/04/2004	kojirou_san	<a href="#">Info</a>	Easy to follow wizard to create Gamecube ISO images
RERBE	<a href="#">v0.1</a>	01/09/2014	TTEMMA	<a href="#">Info</a>	Remake Background Editor

From:  
<https://classicremodification.com/> - **Classic RE Modification**

Permanent link:  
[https://classicremodification.com/doku.php?id=remake\\_tools](https://classicremodification.com/doku.php?id=remake_tools)

Last update: **2023/09/21 23:59**

