Classic Resident Evil Modification

Welcome to Classic Resident Evil Modification. This Wiki was created in 2023 *(after losing the one created in 2021)* to breathe a bit of new life back into the Resident Evil modding scene. Our goal is to catalog as many resources and as much information as possible and provide them here in user friendly format.

Below you can find links for the Wiki & Discord.

If you need any admin assistance, please contact **3lric**, **Snipz** or **Unicorngoulash**, via discord.

Downloads

- Tools
- Mods
- Custom Assets
- Pre-Rendered Background Archive

Community

- [Discord](#)

Modding

- 🛡 [Resource Sections](#)

Other Sites

- [RESIDENT EVIL Modification](#)
- [Megan Grass Github](#)
- [Patrice Mandin GitHub](#)
- [themitosan GitHub](#)

Affiliates

- [Final Fantasy Hacktics](#)